

**Jörg Lindenmaier**

# **SINEWORK V**

**12-Channel Audio**

**15:20**

**40 consecutive sounds**

**Every sound has a duration of 22.5 seconds**

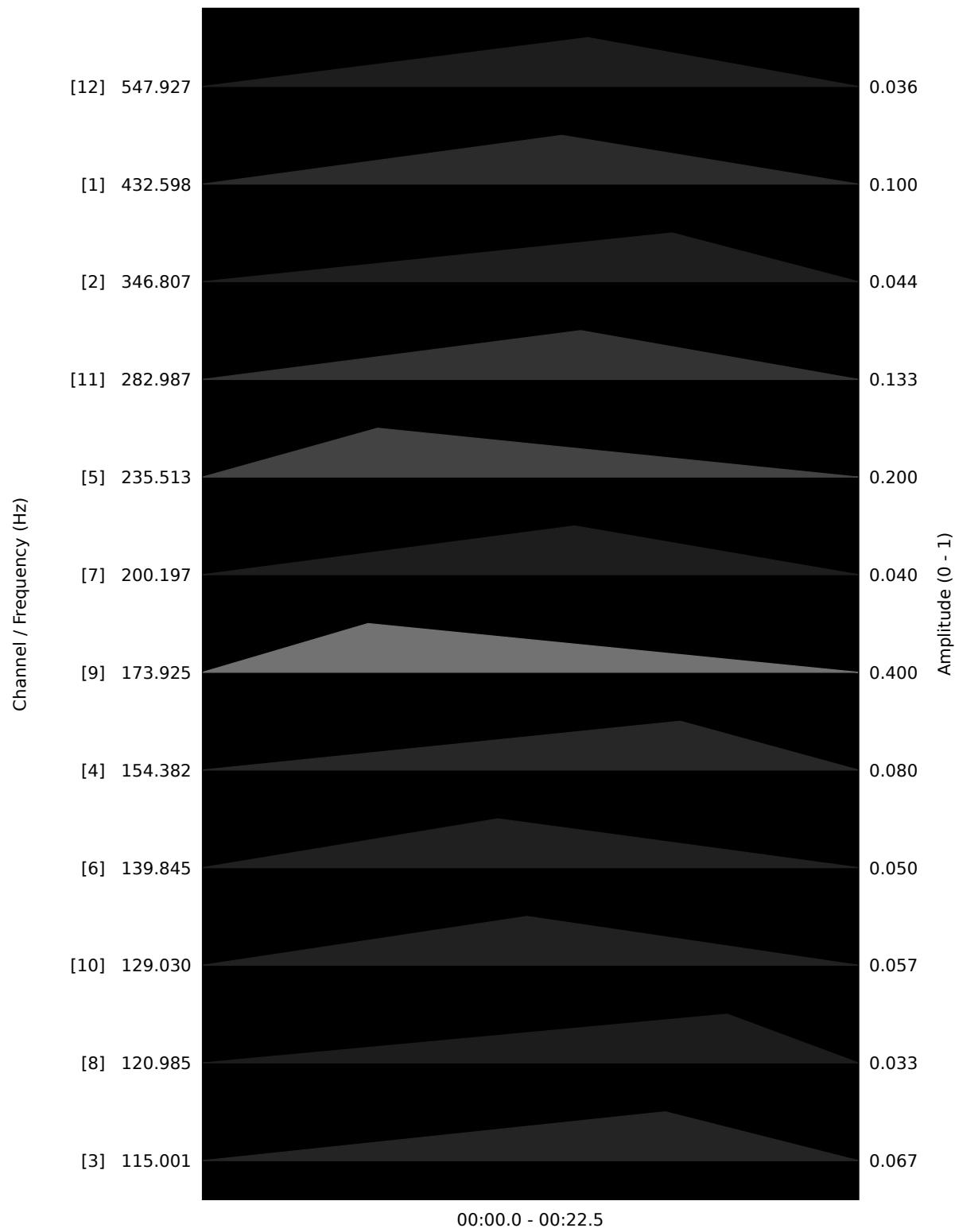
**Between every sound is a pause of 0.5 seconds**

**Each sound consists of 12 sine waves, which are distributed over the 12 channels**

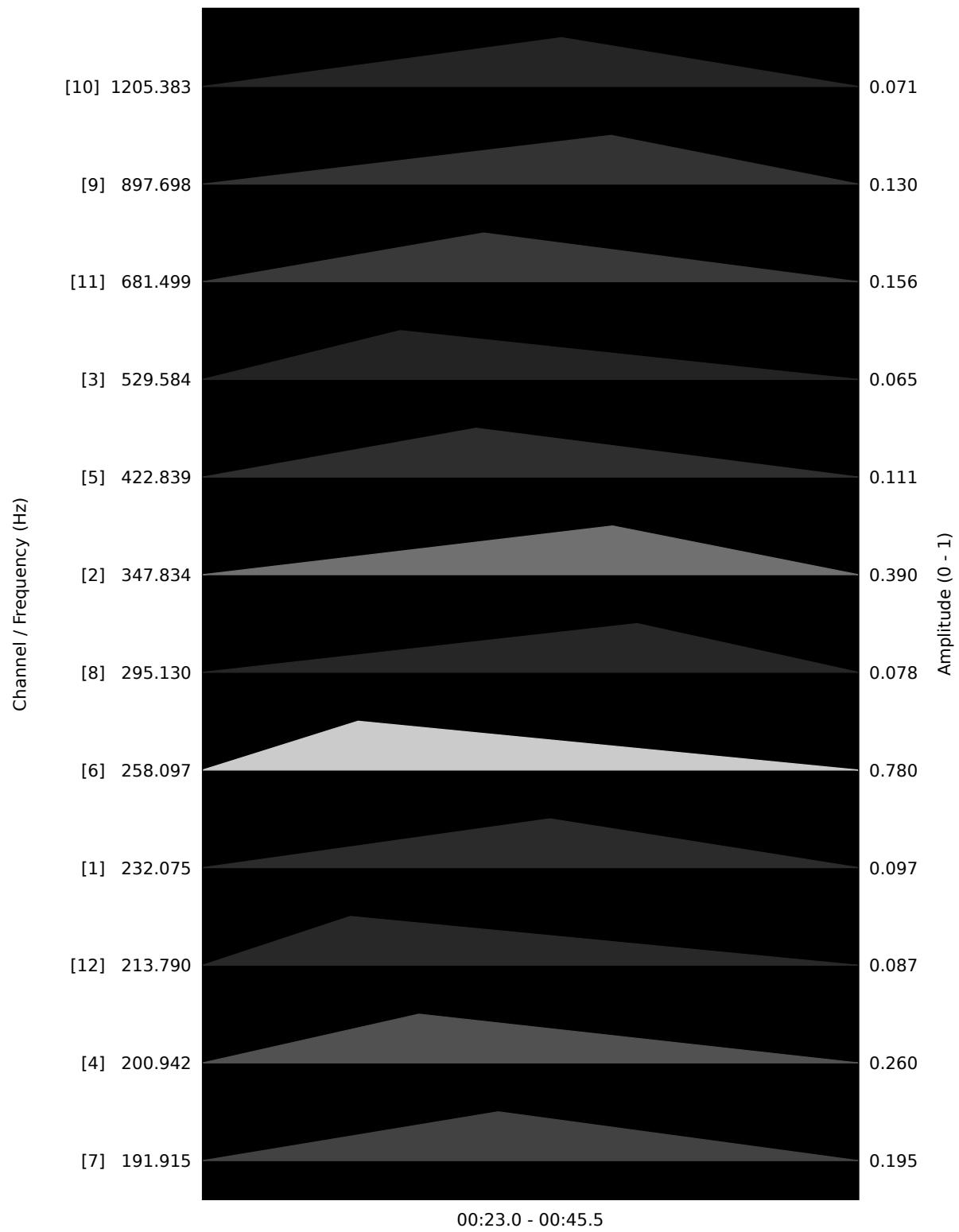
**Frequency scales: slowly rising (concave) curves**

**Frequency range: 100.000 - 5502.381 Hz**

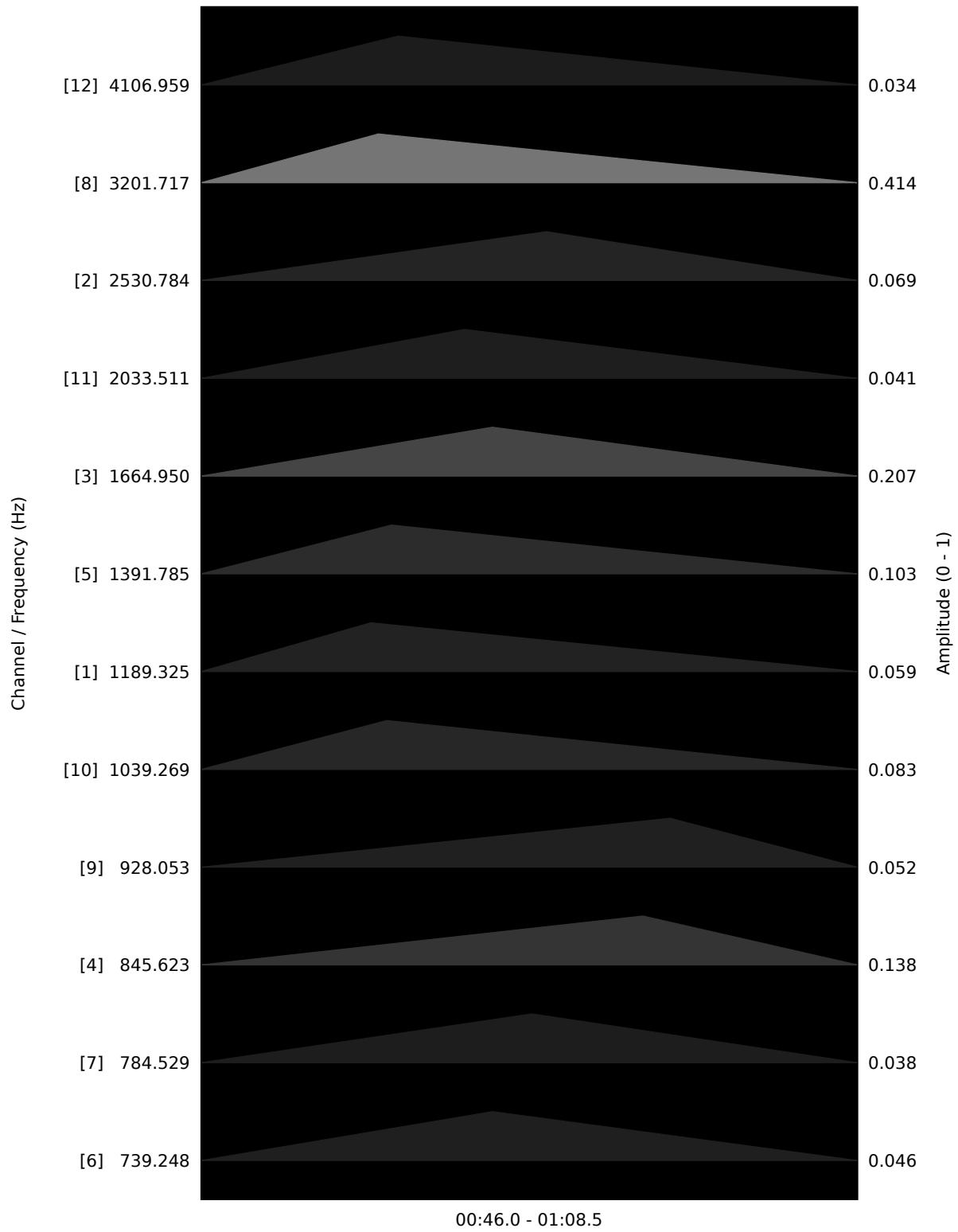
### **s 1**



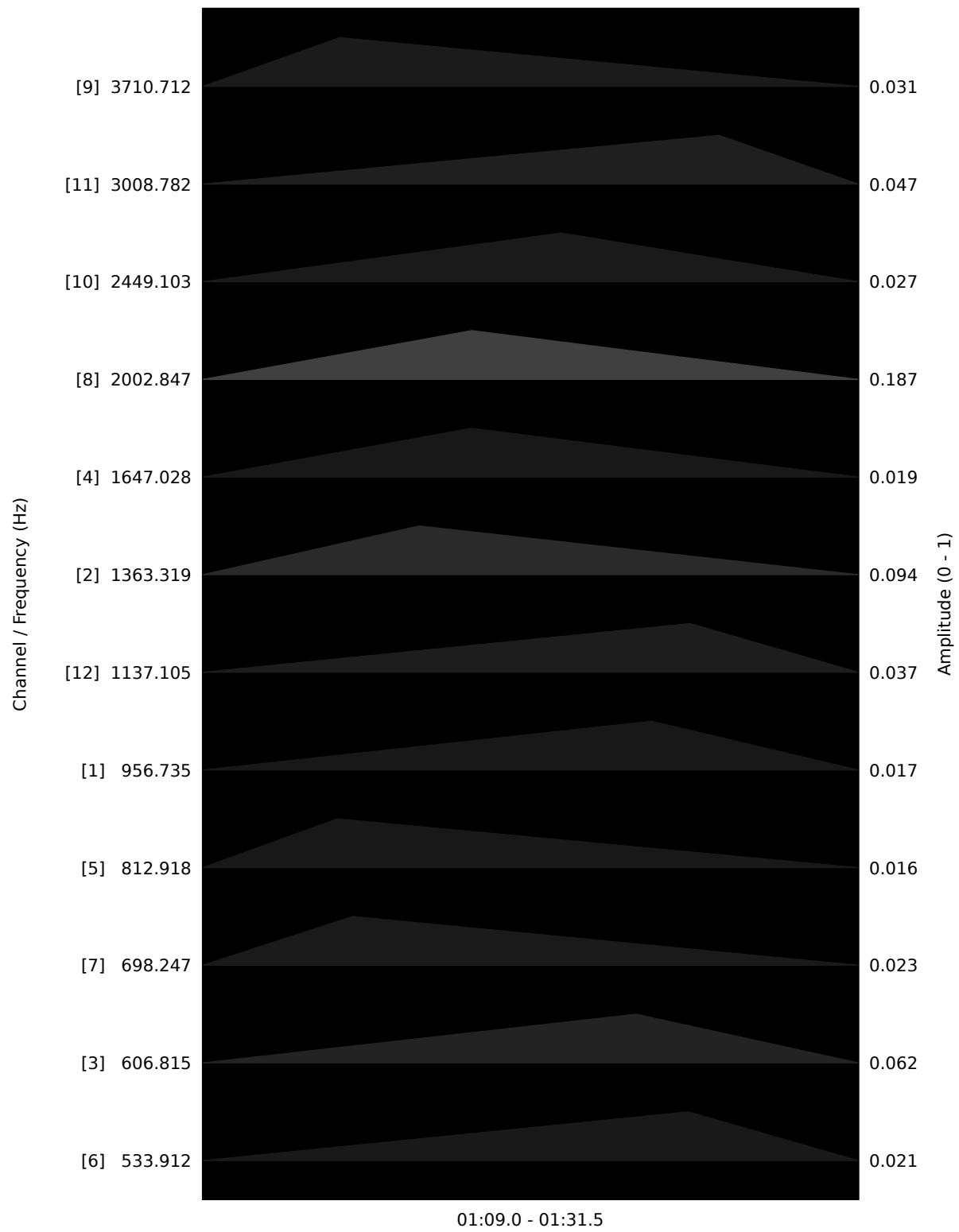
## **s 2**



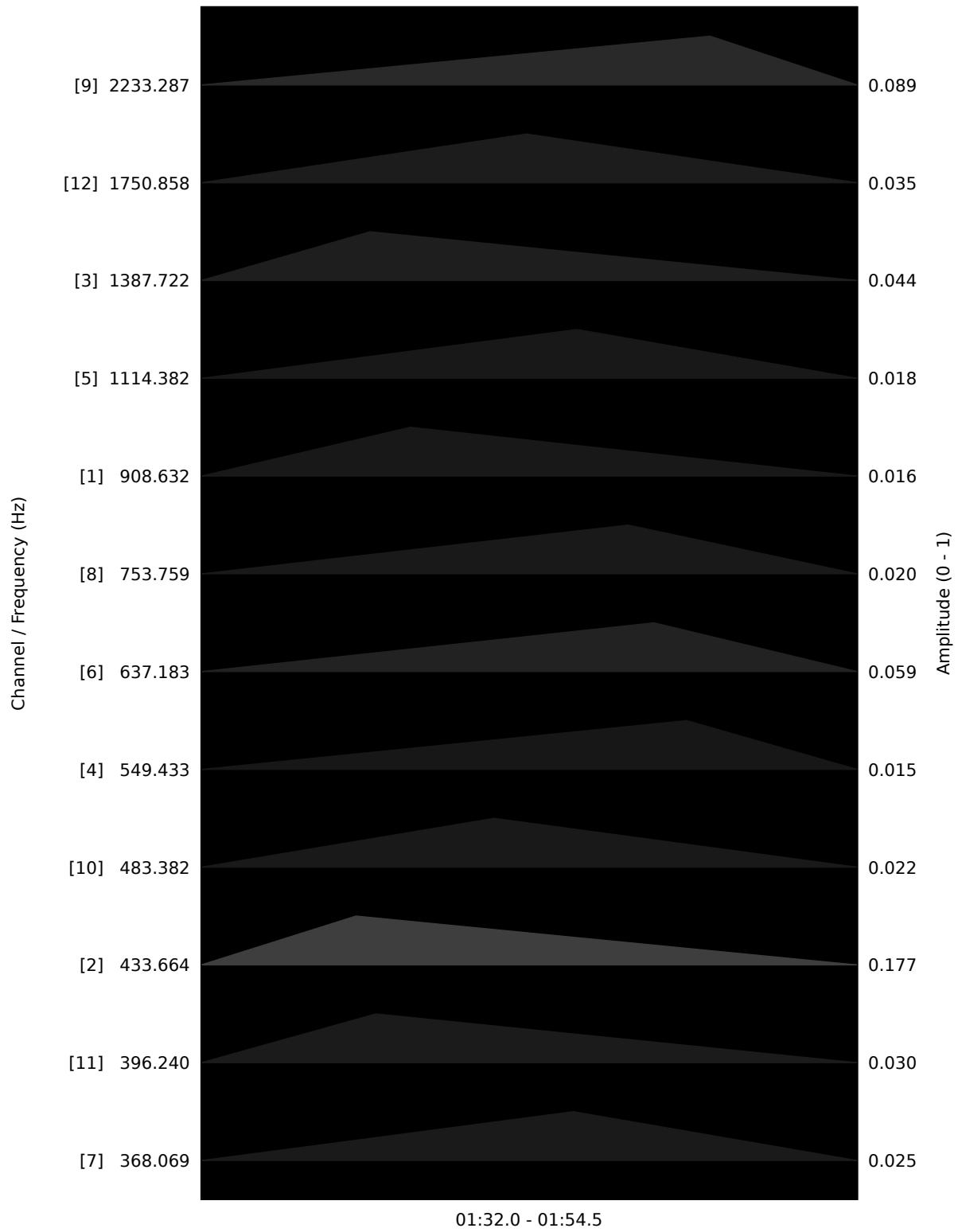
**s 3**



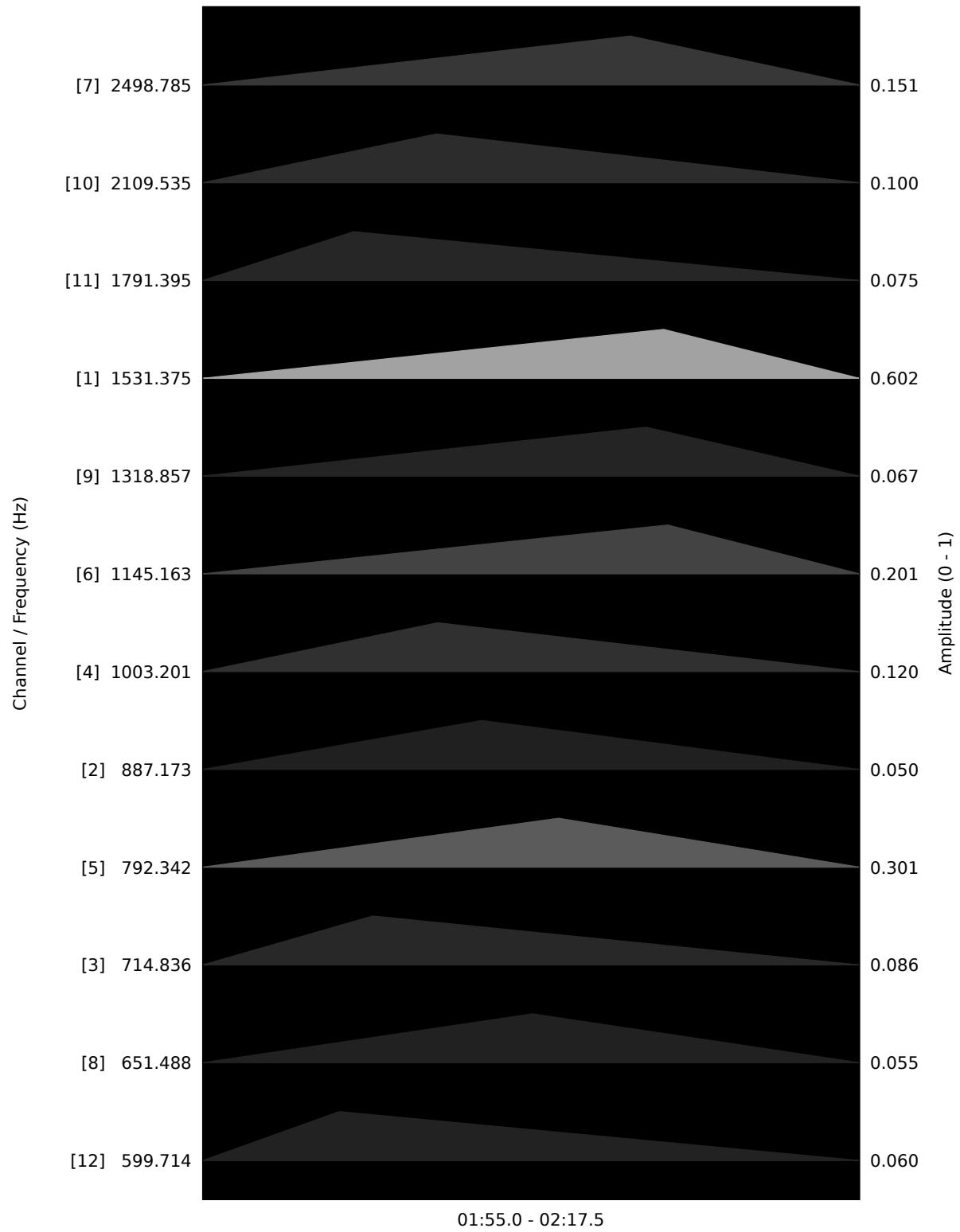
**s 4**



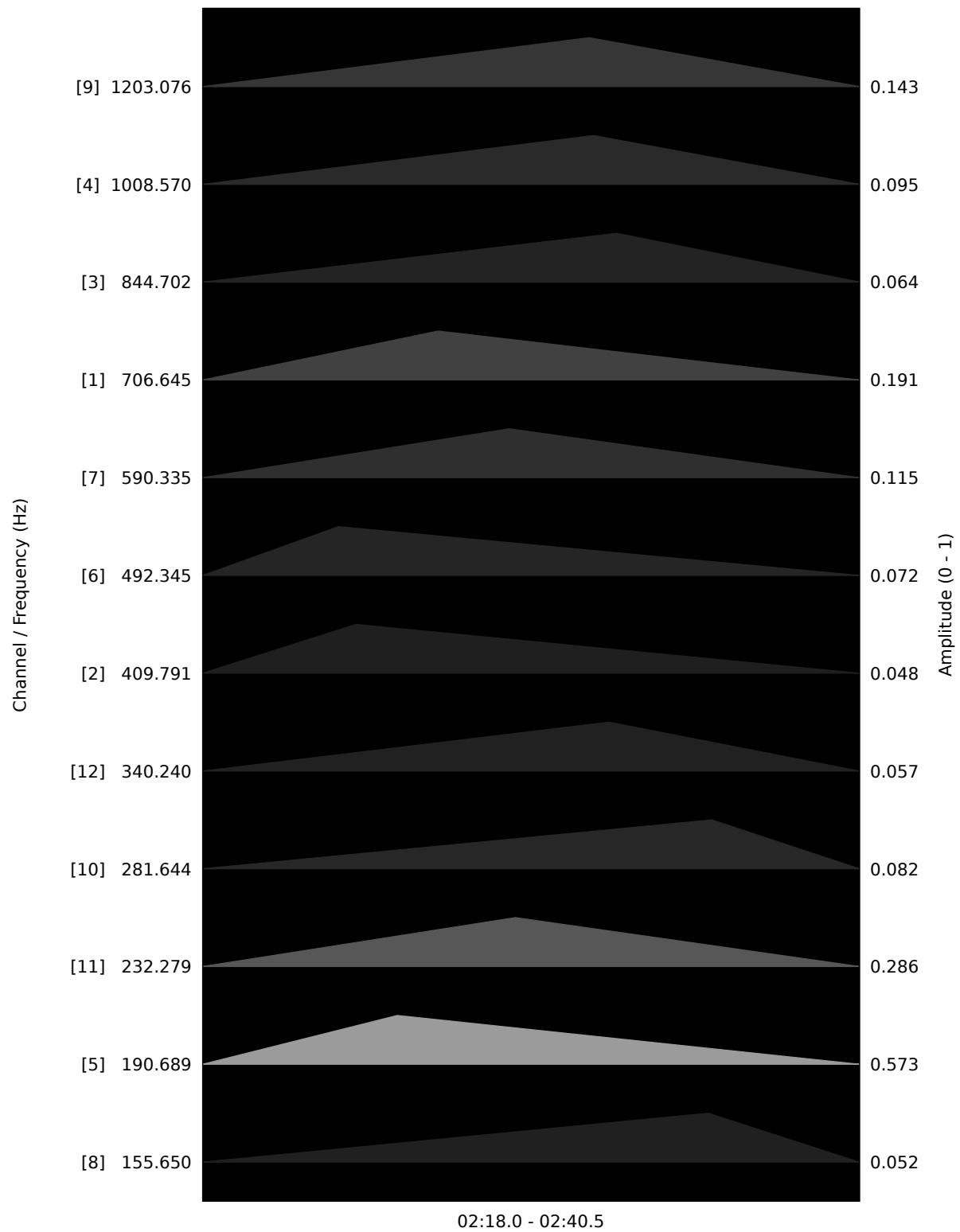
**S 5**



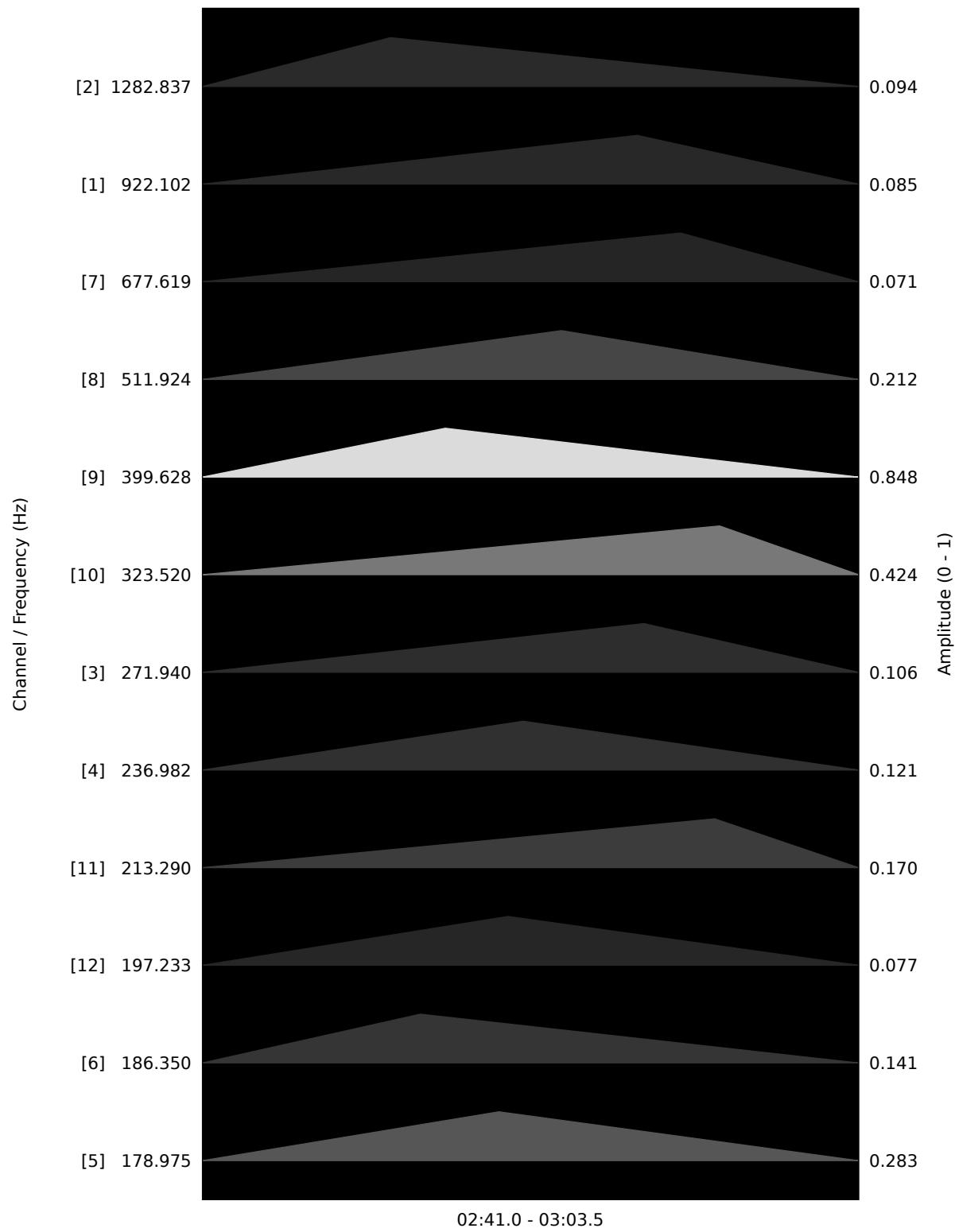
**S 6**



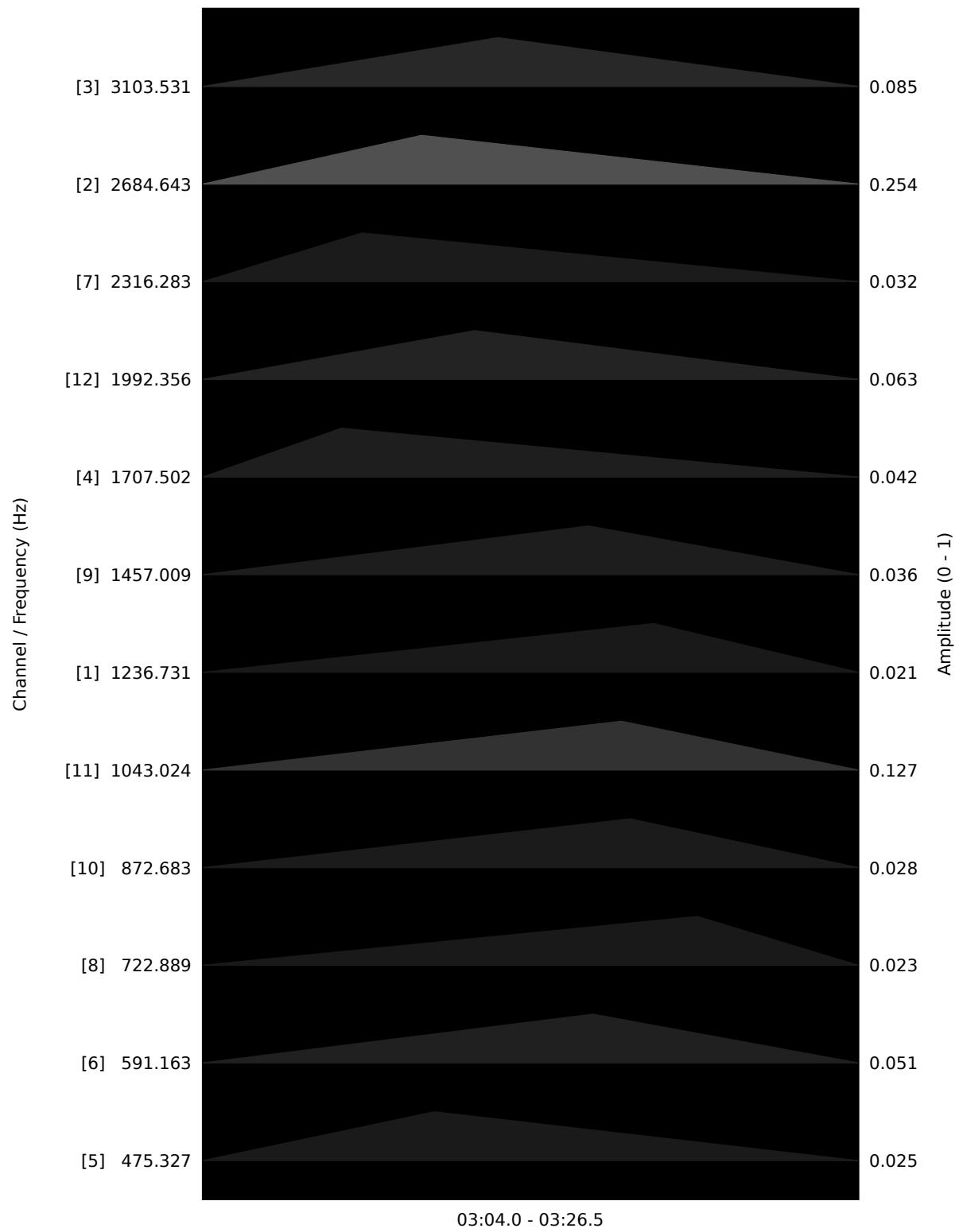
**S 7**



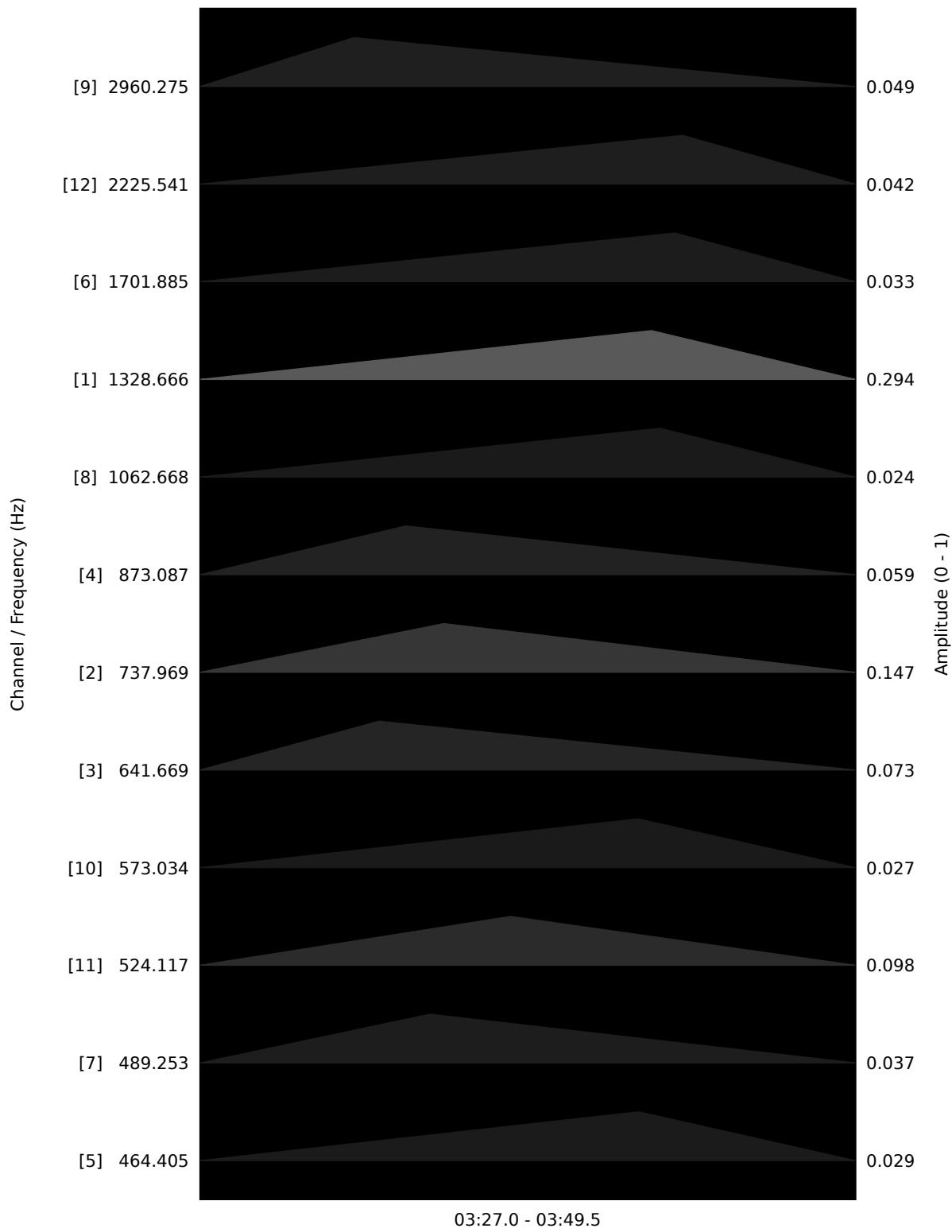
**s 8**



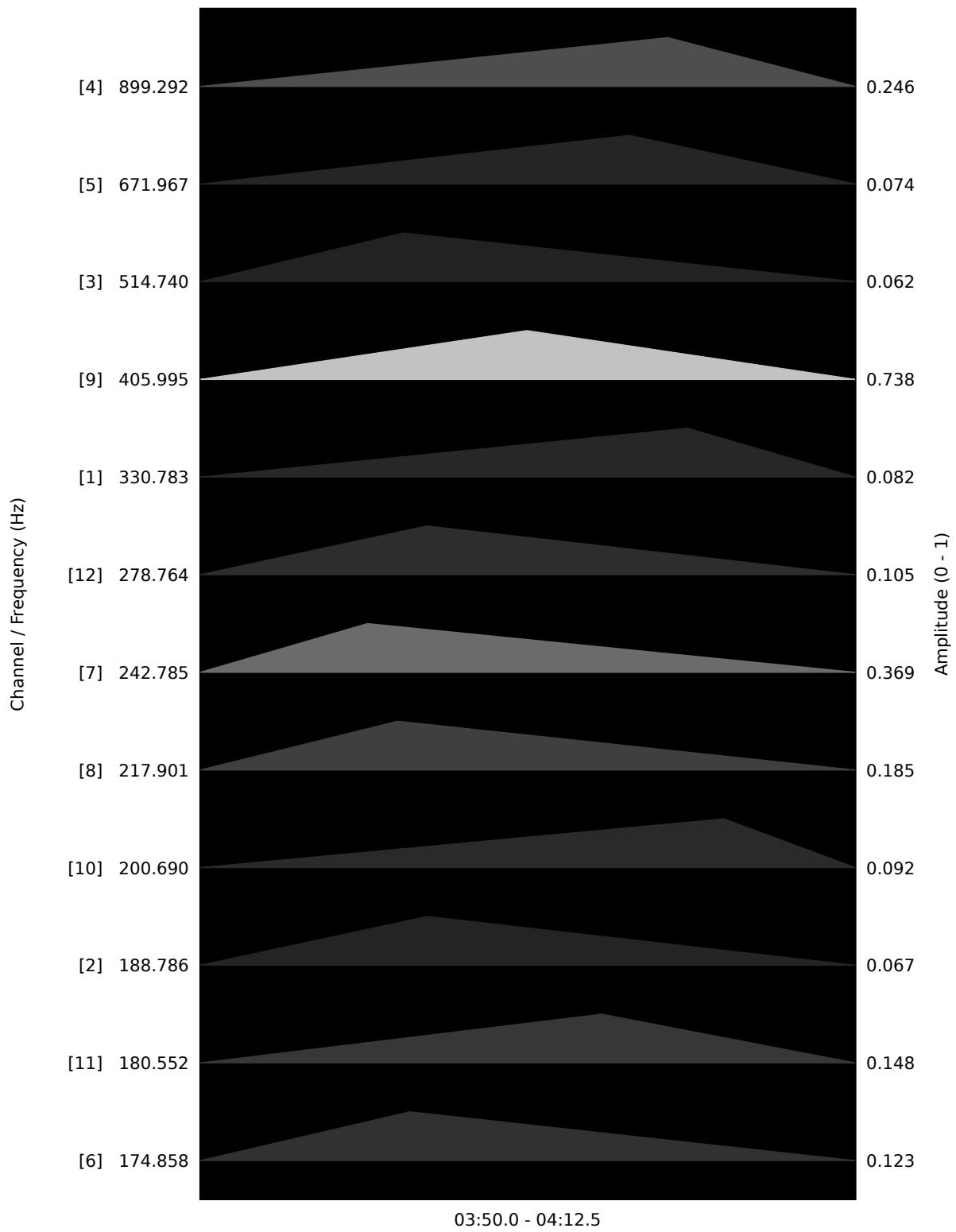
**S 9**



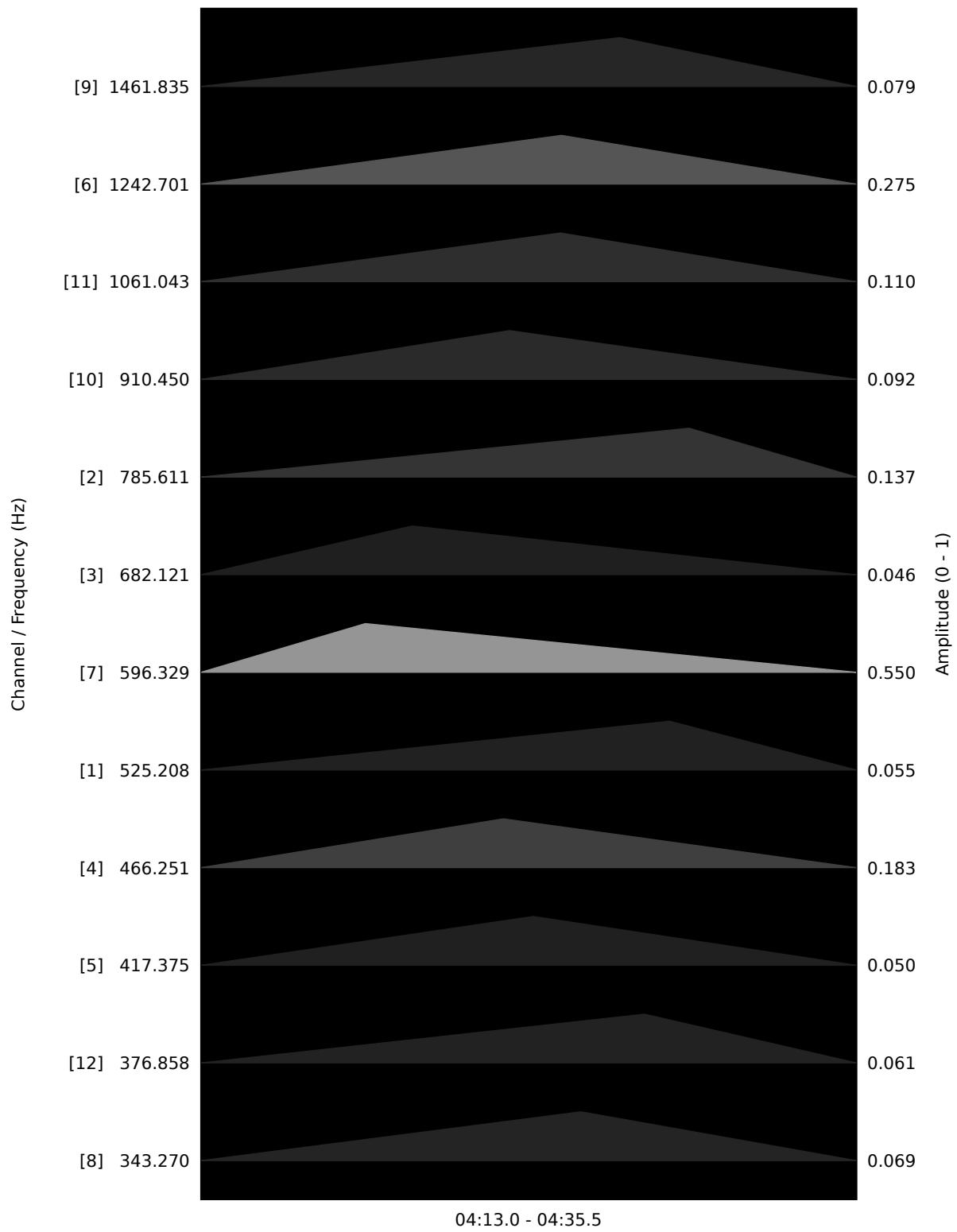
**S 10**



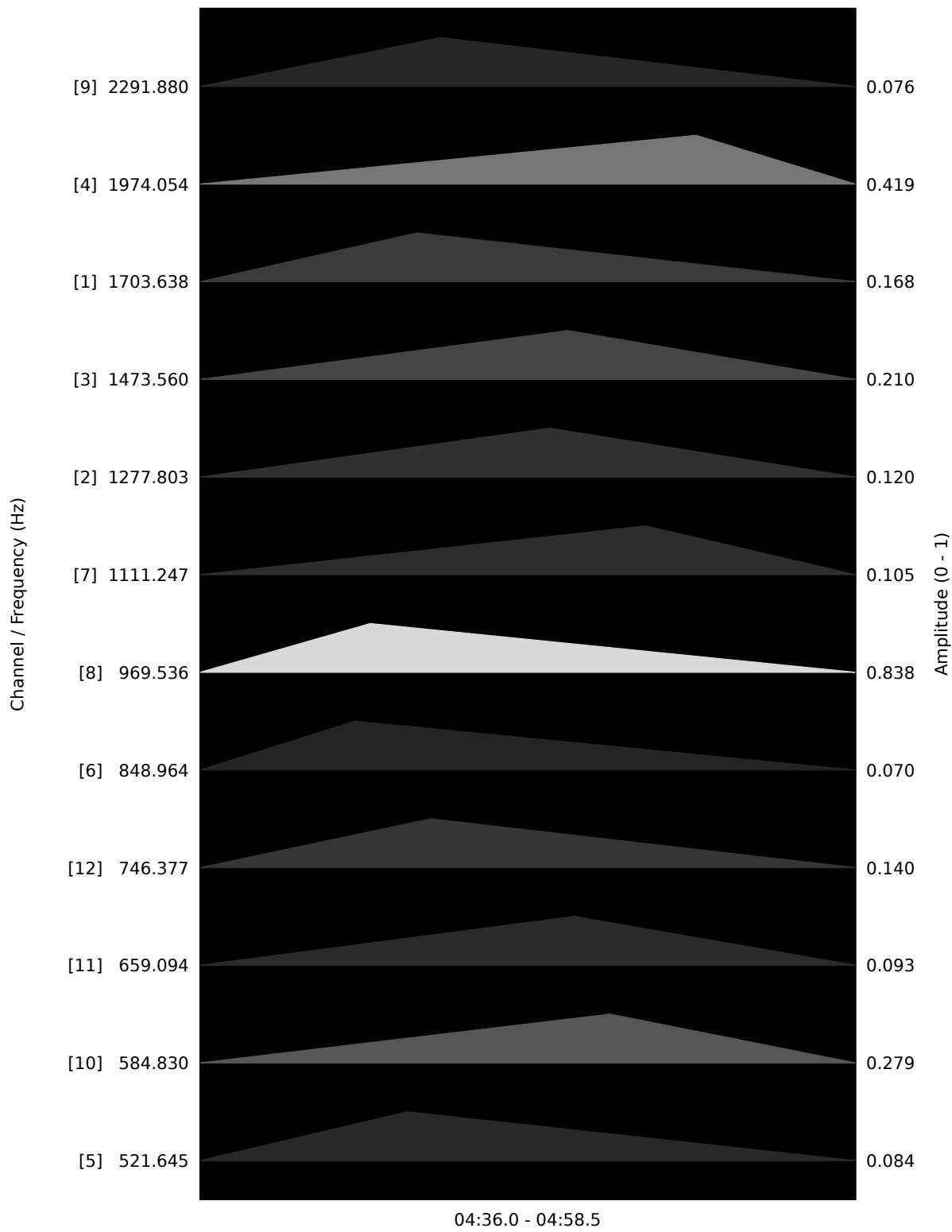
**S 11**



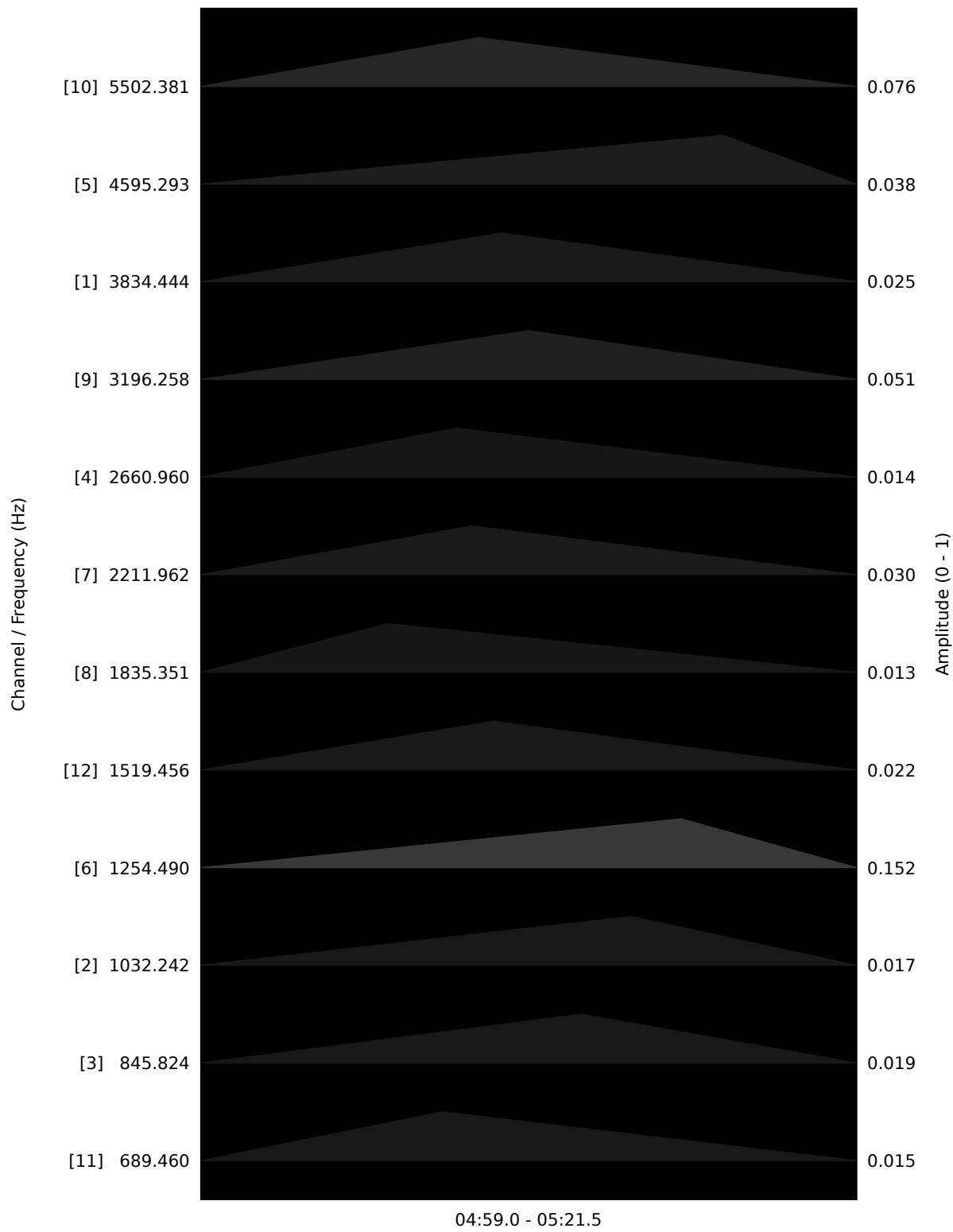
## **S 12**



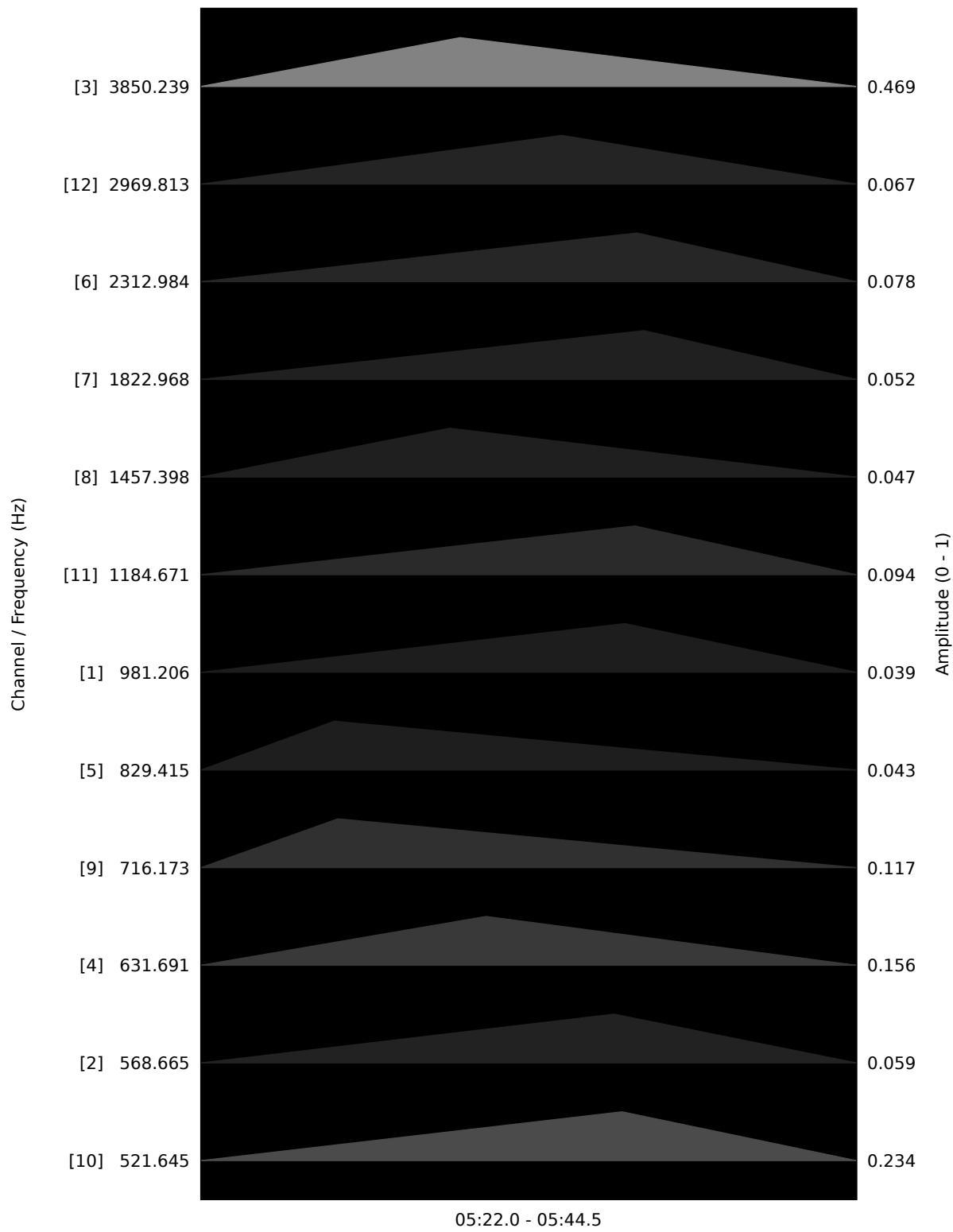
**S 13**



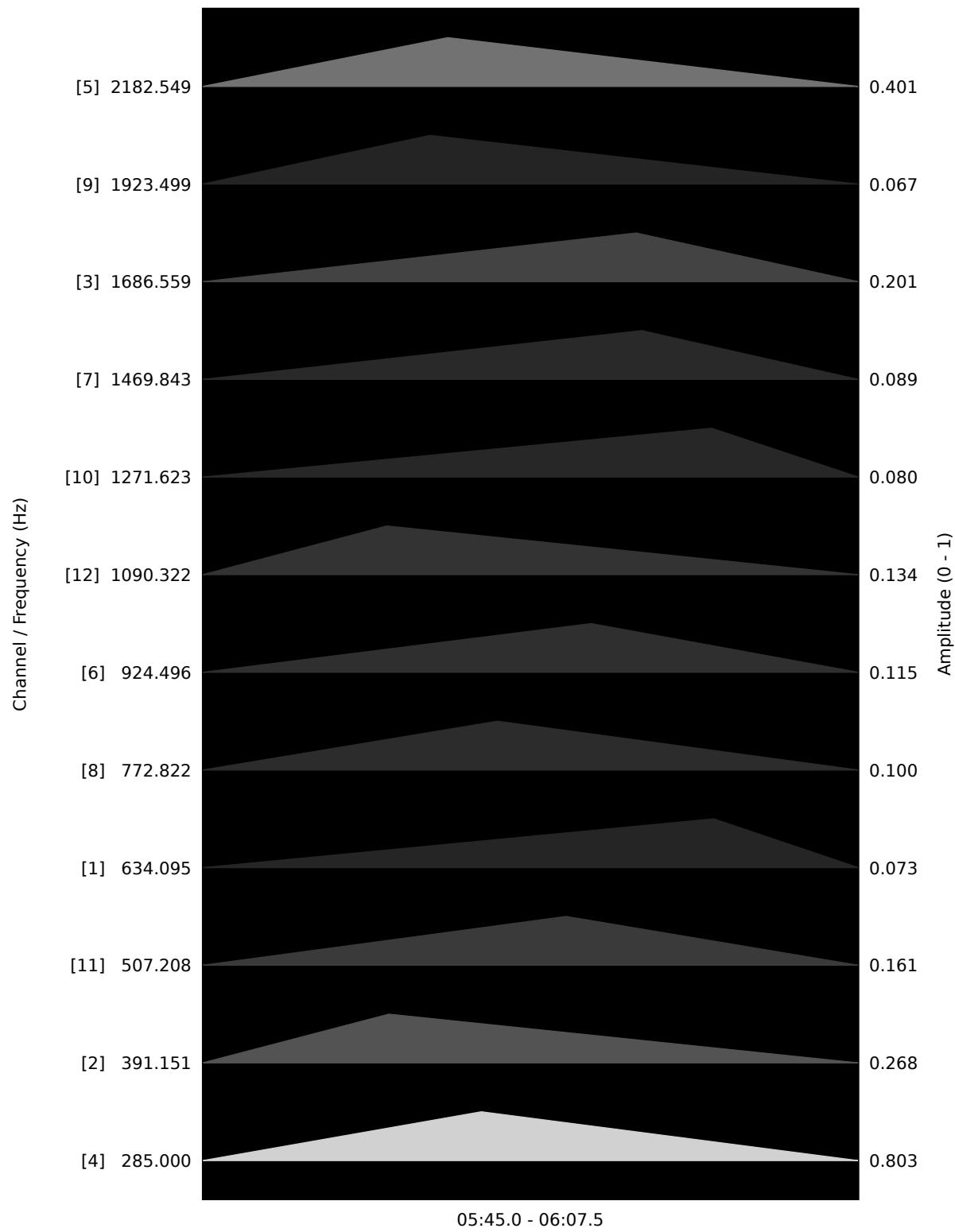
**S 14**



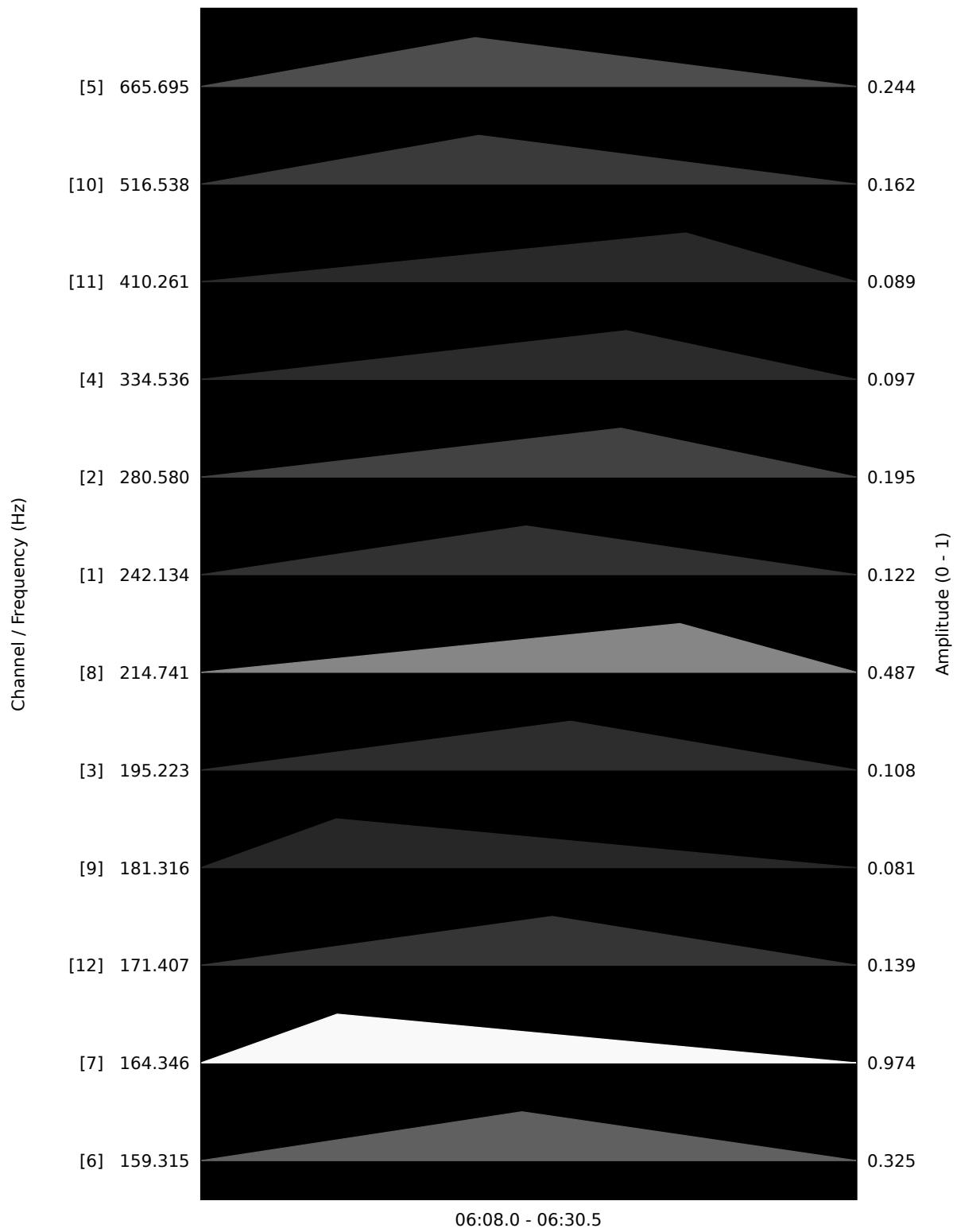
### **S 15**



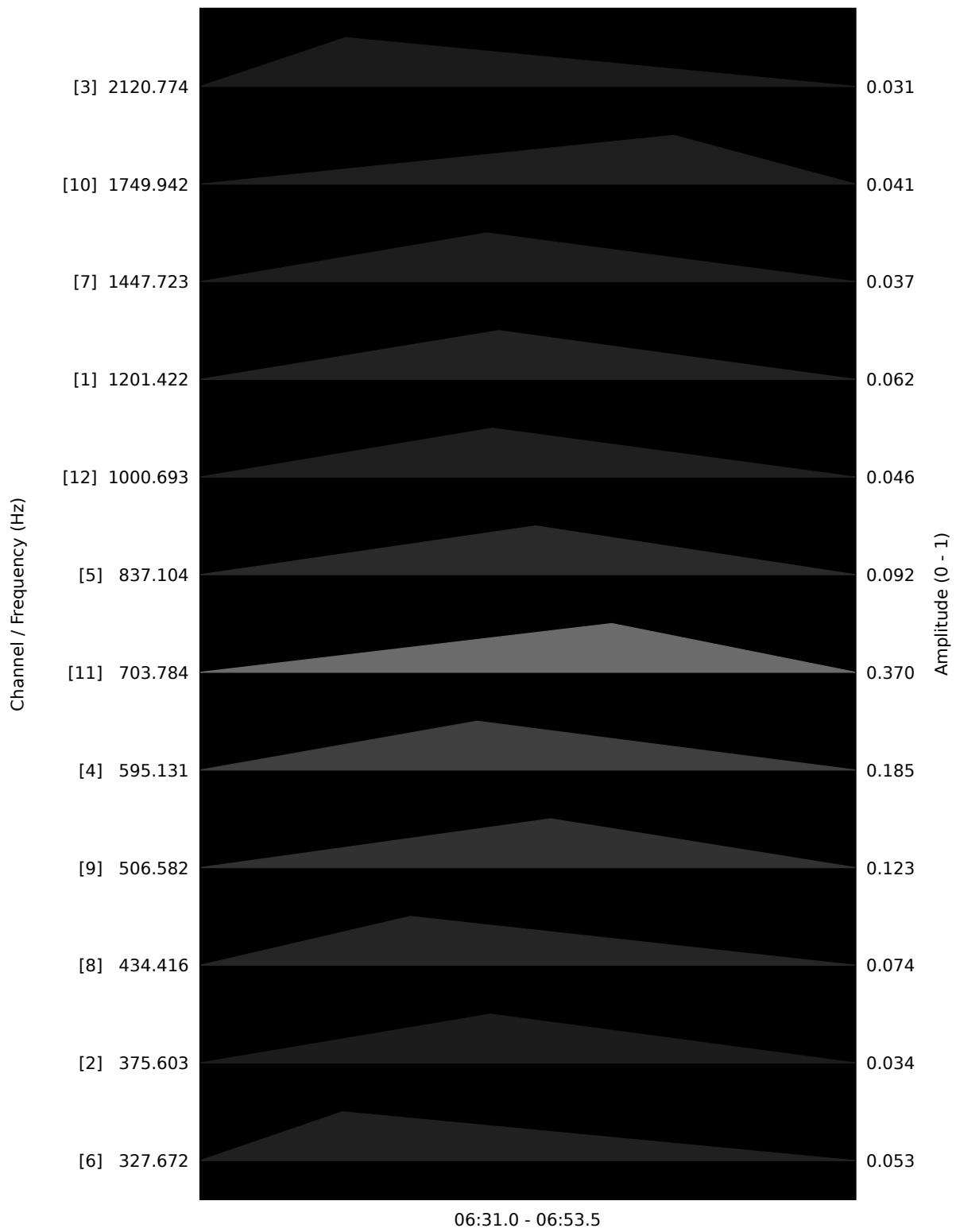
**S 16**



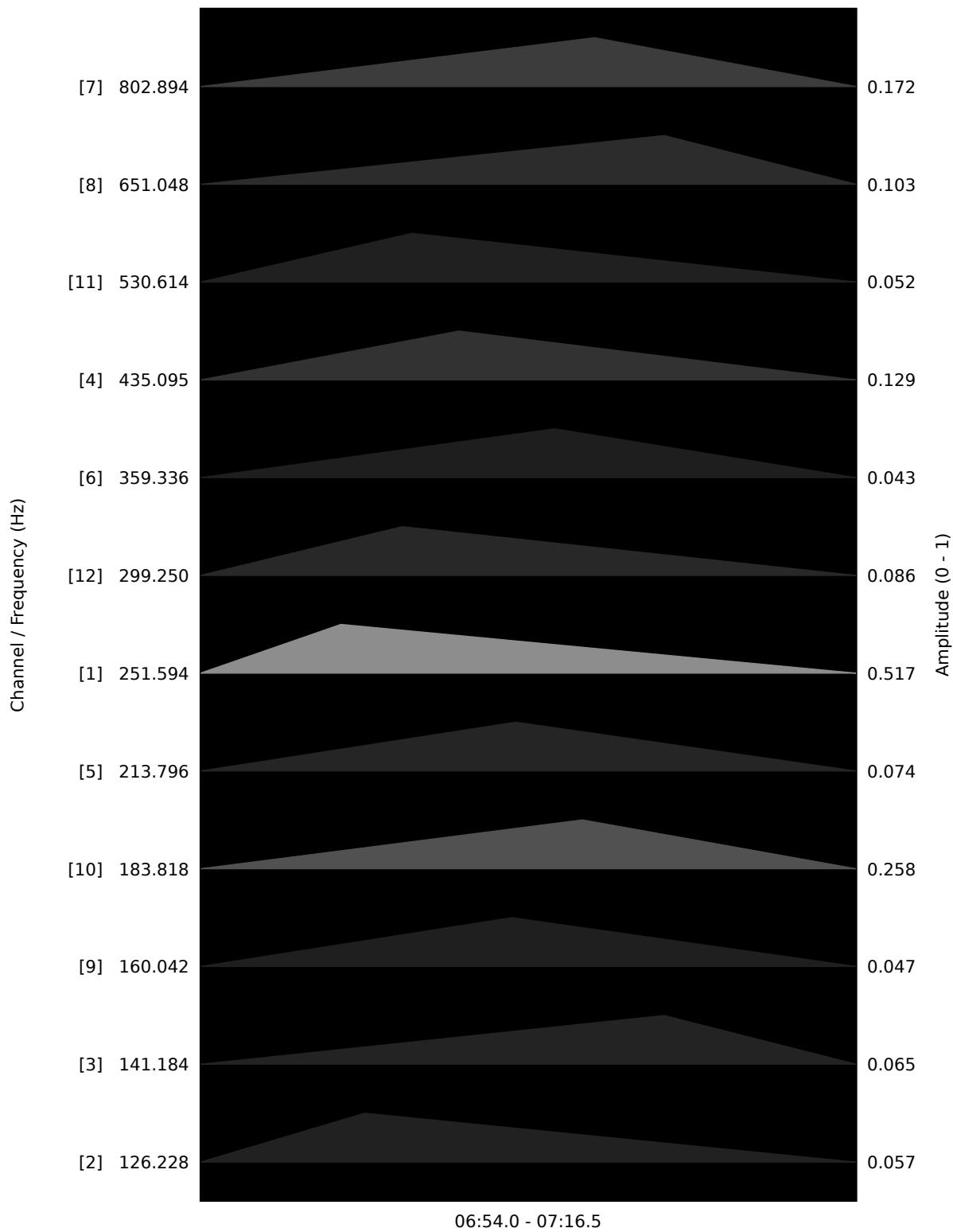
**S 17**



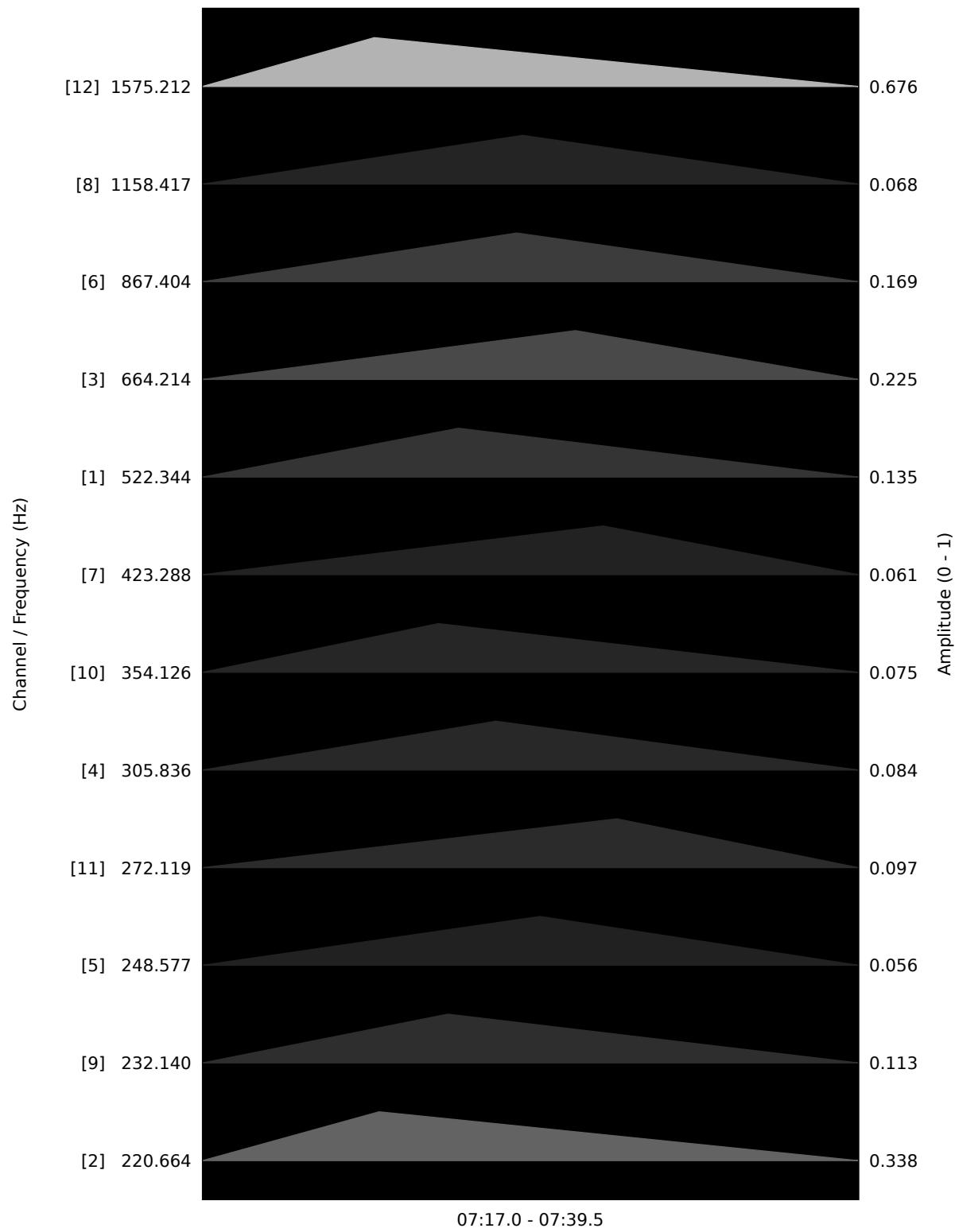
**S 18**



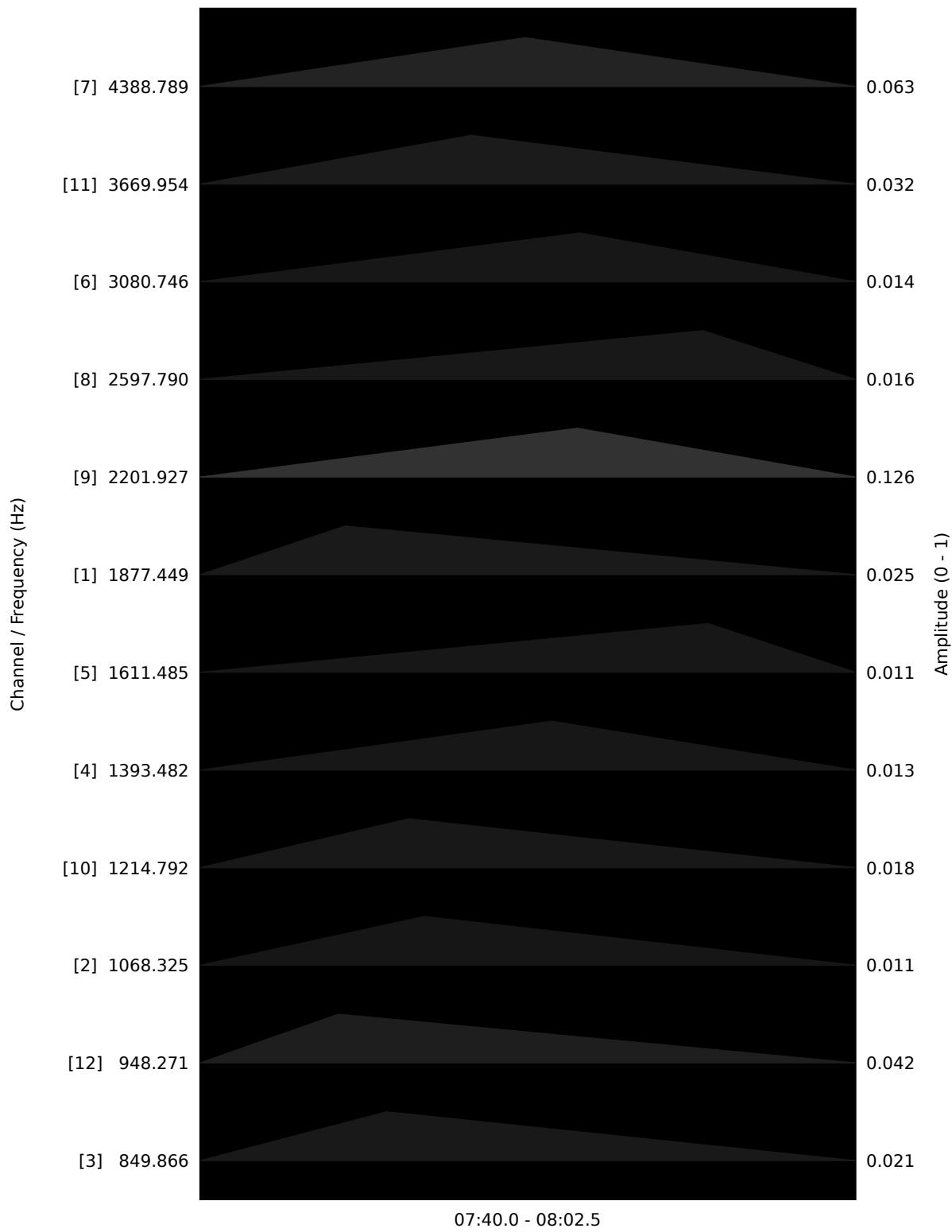
**S 19**



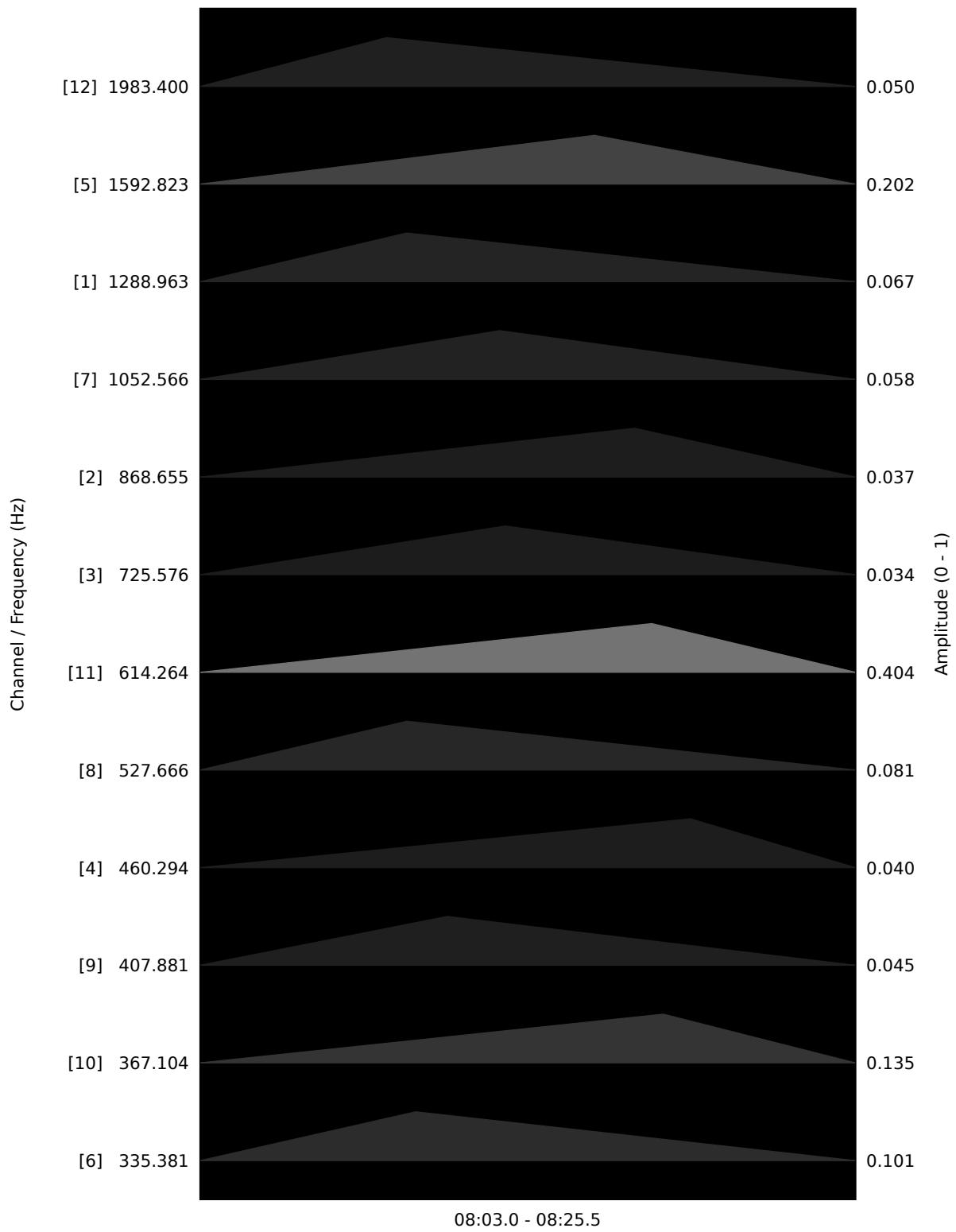
## S 20



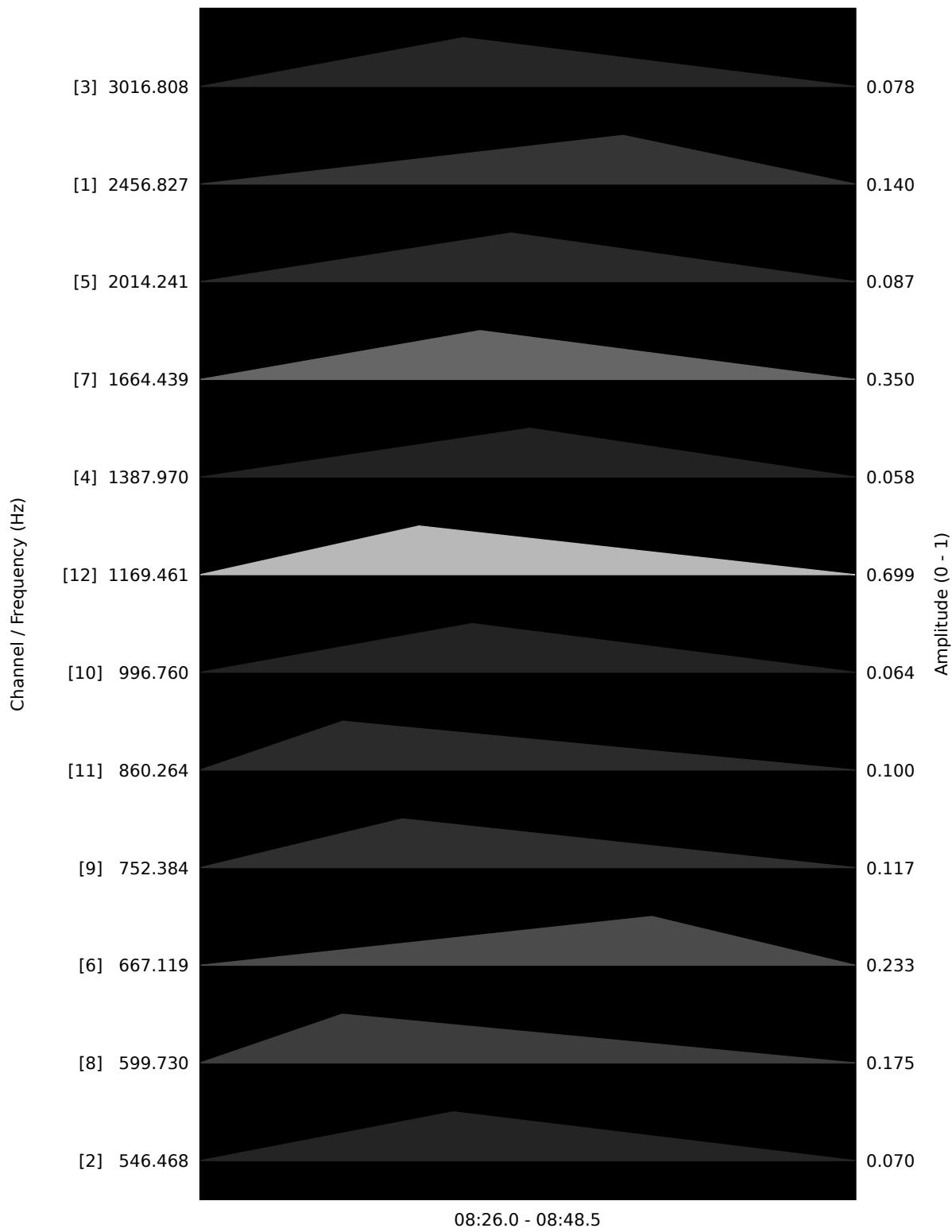
## S 21



**S 22**

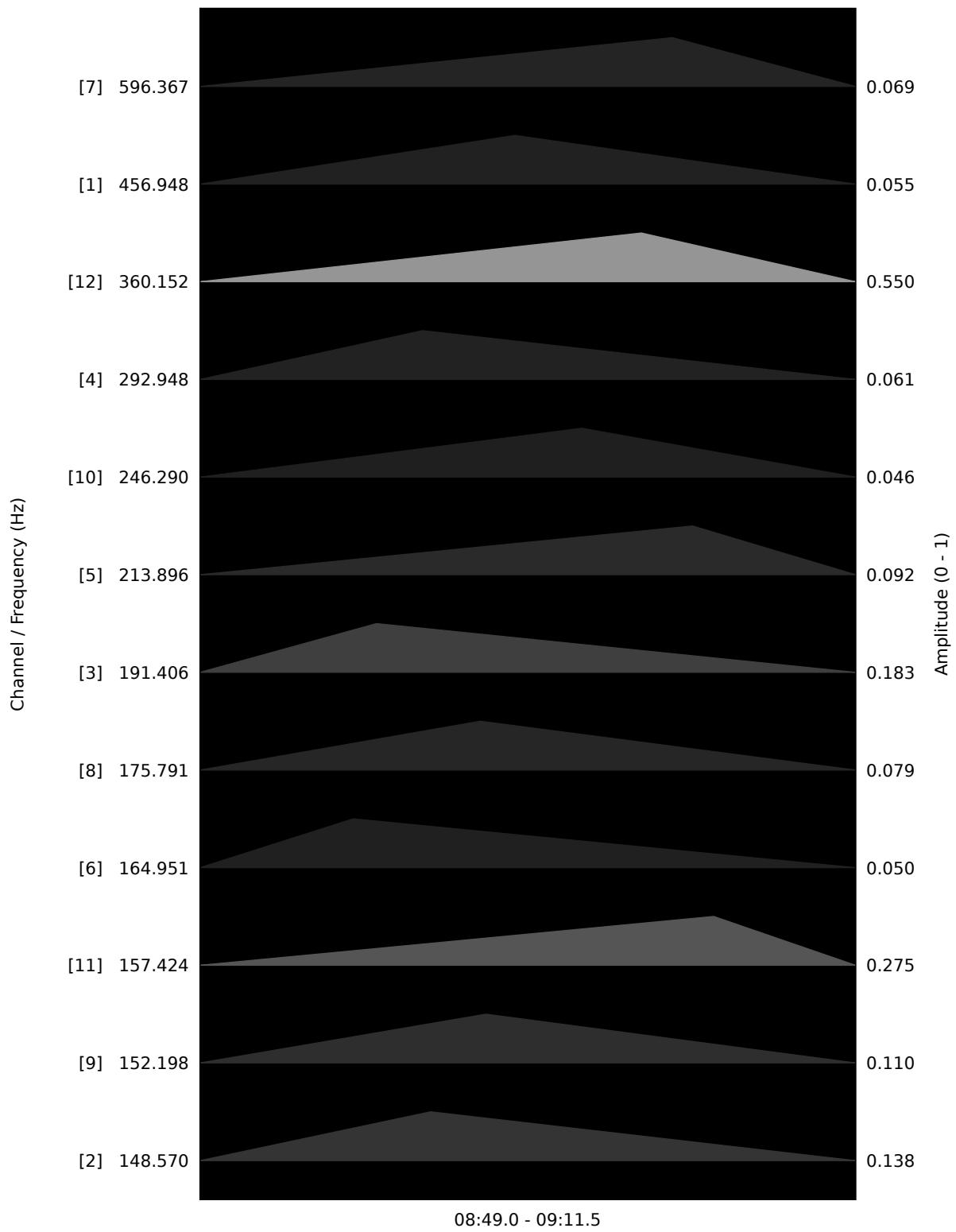


**S 23**

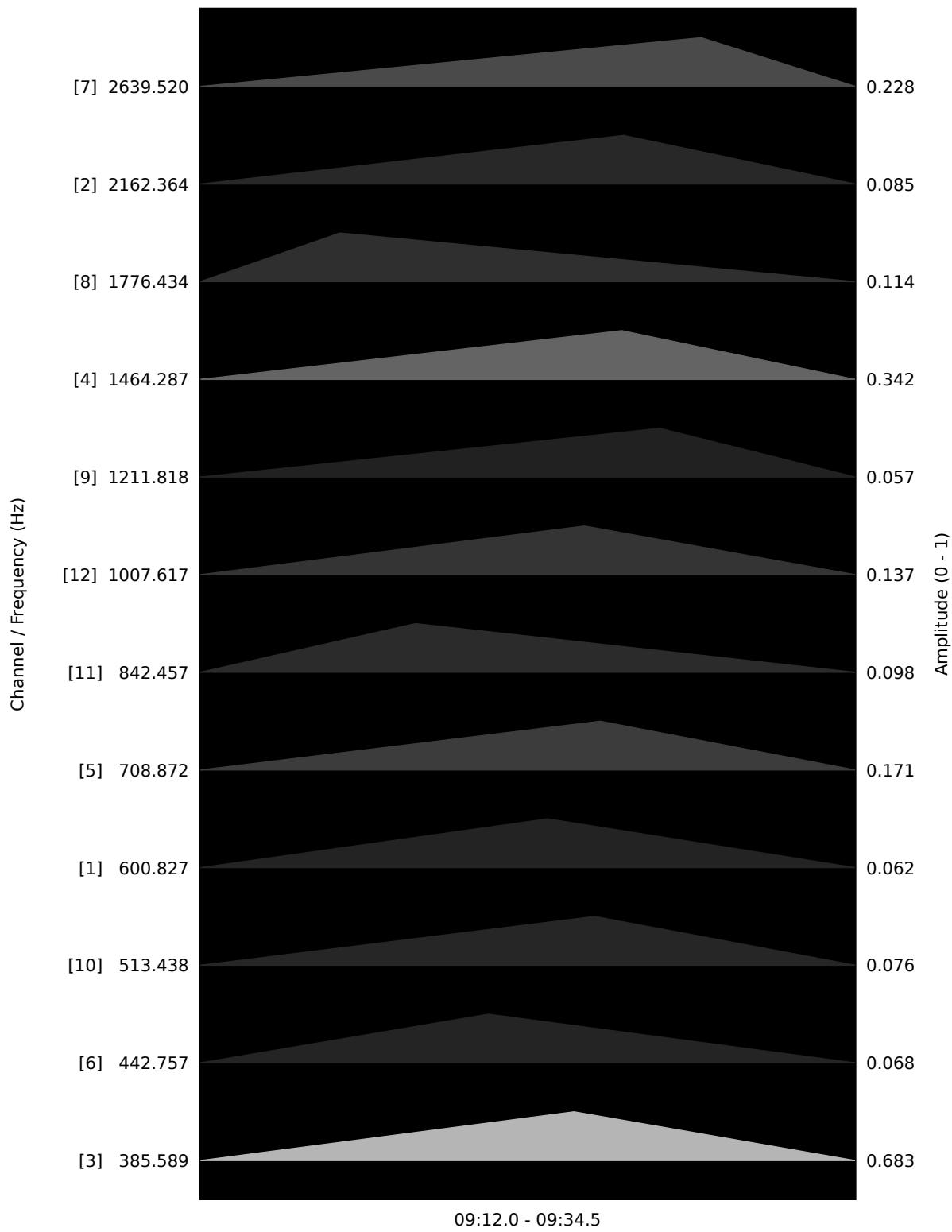


08:26.0 - 08:48.5

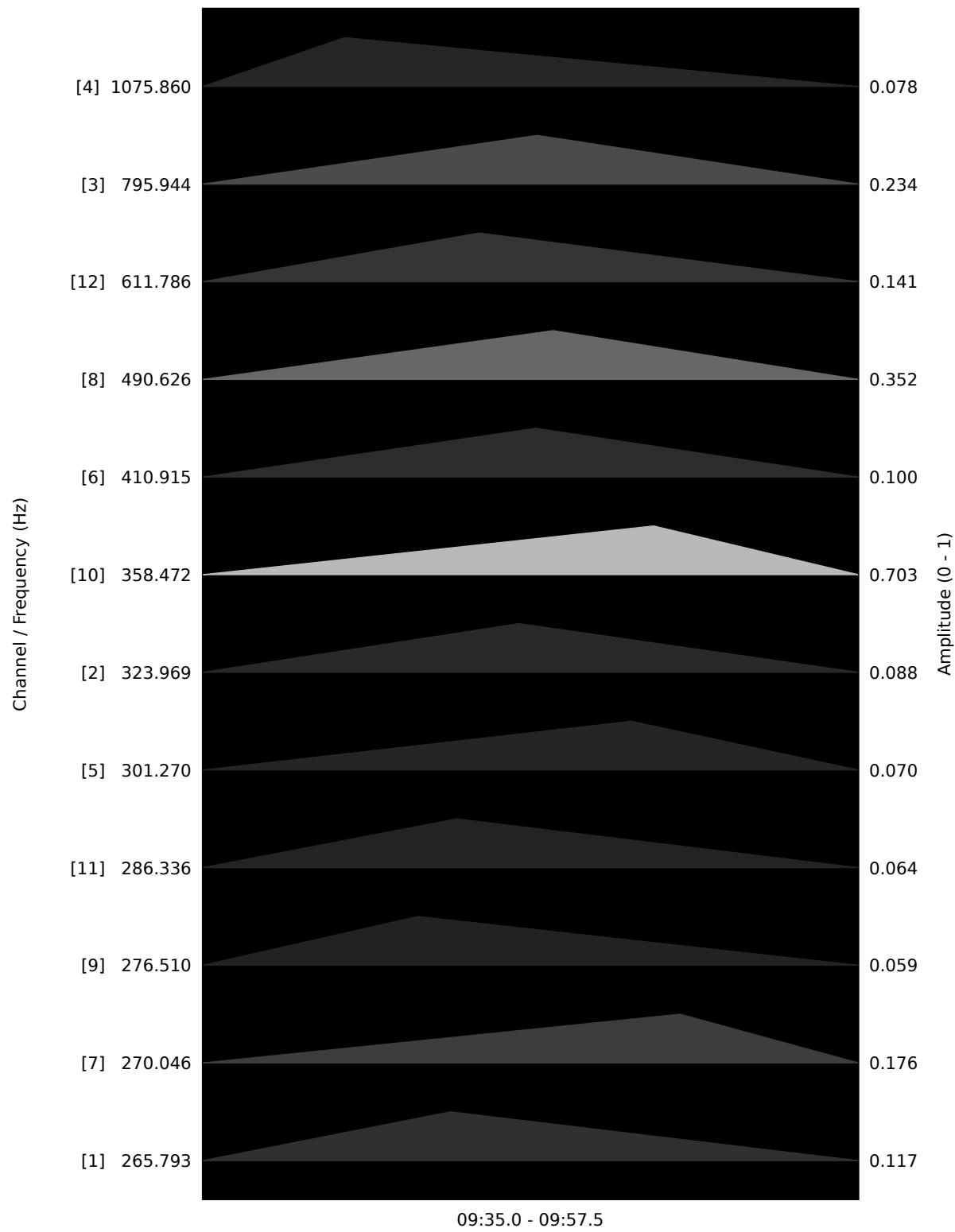
**S 24**



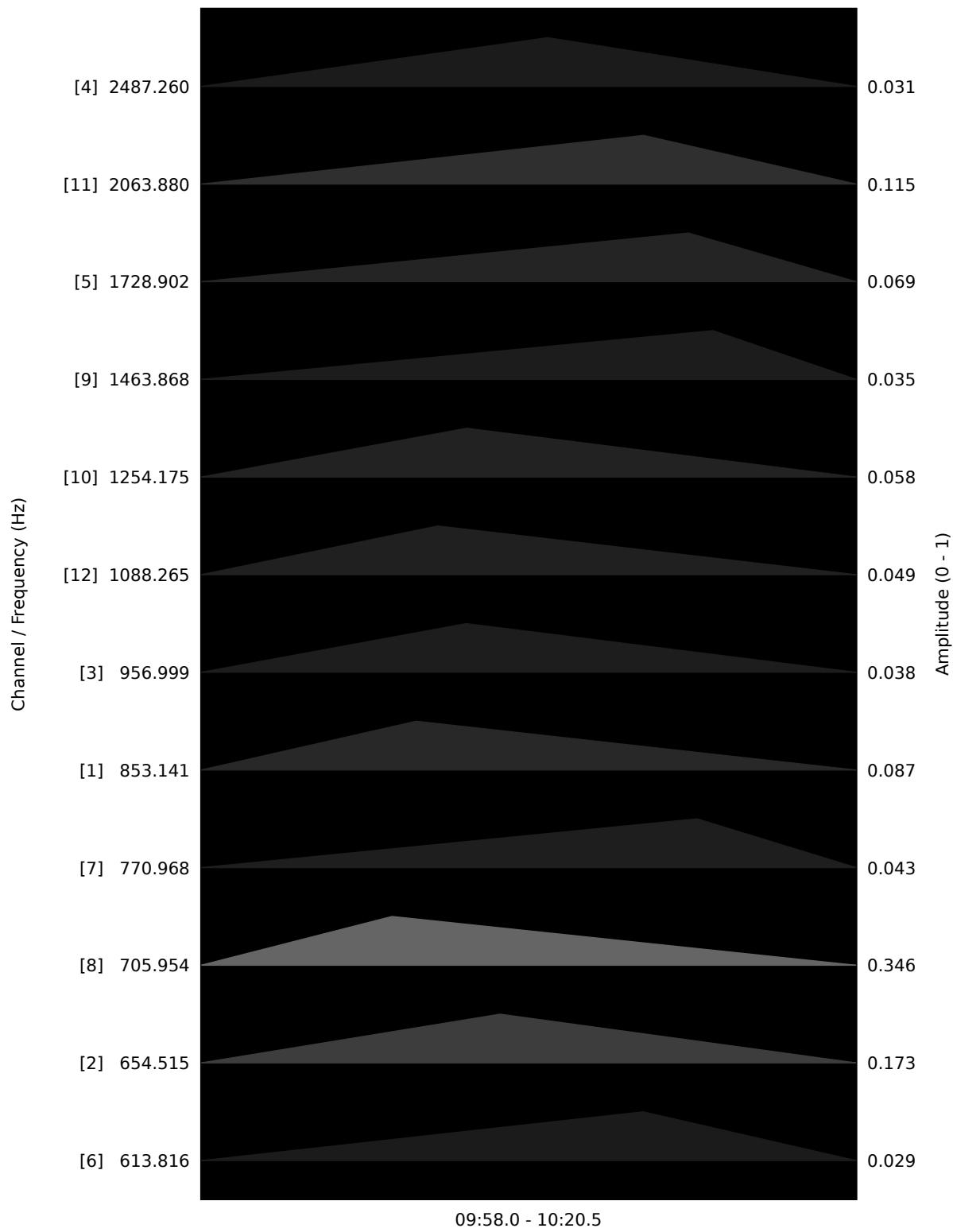
**S 25**



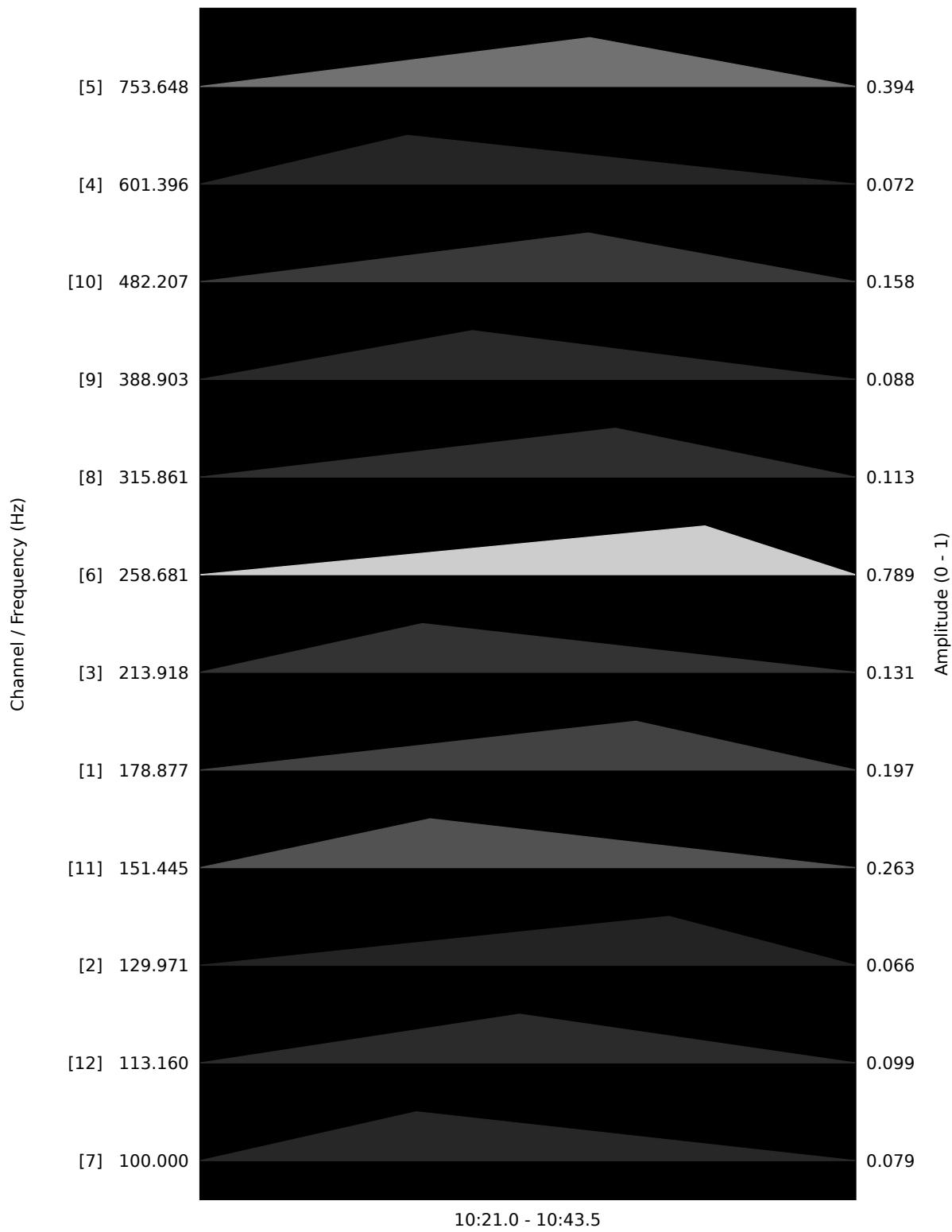
## S 26



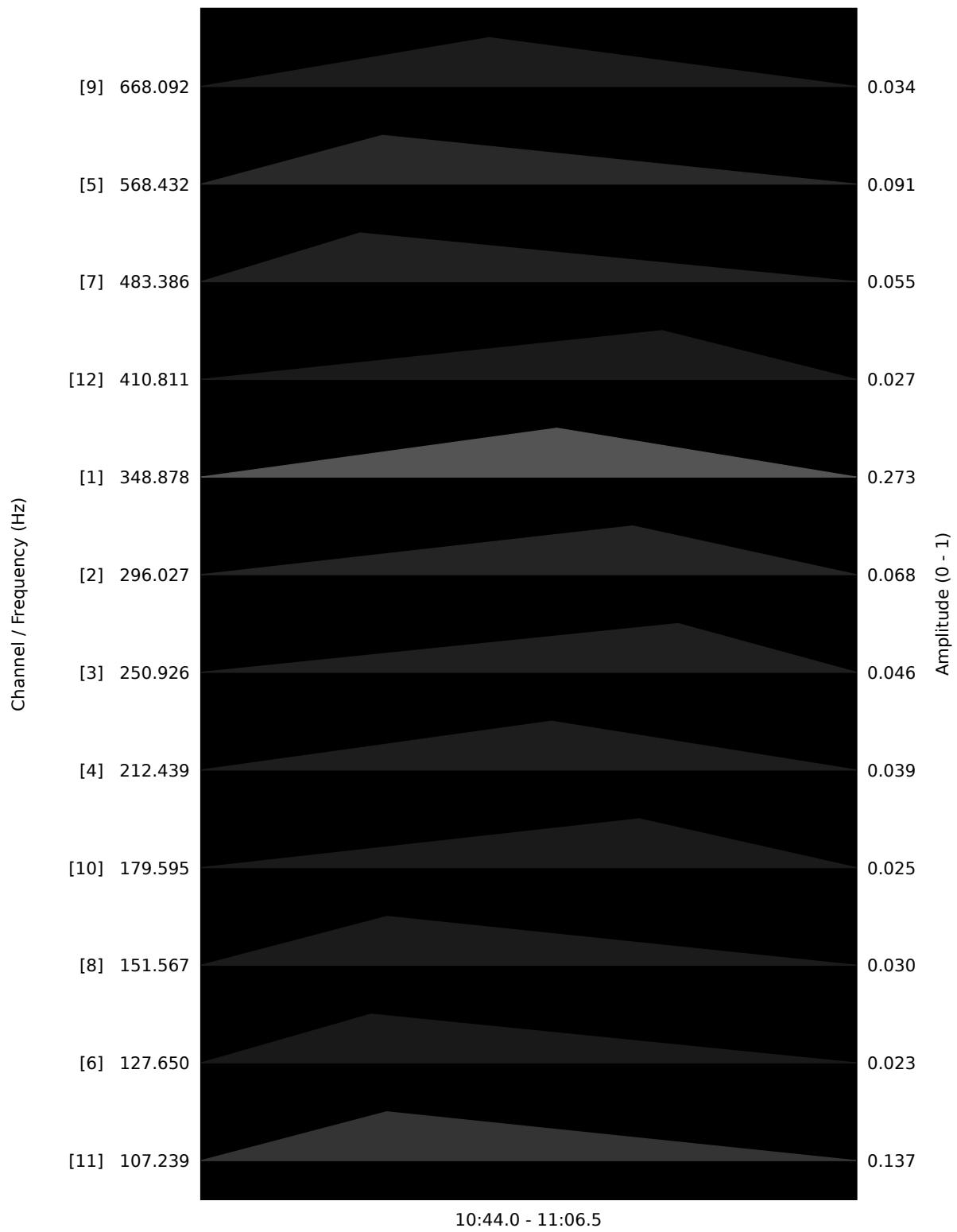
**S 27**



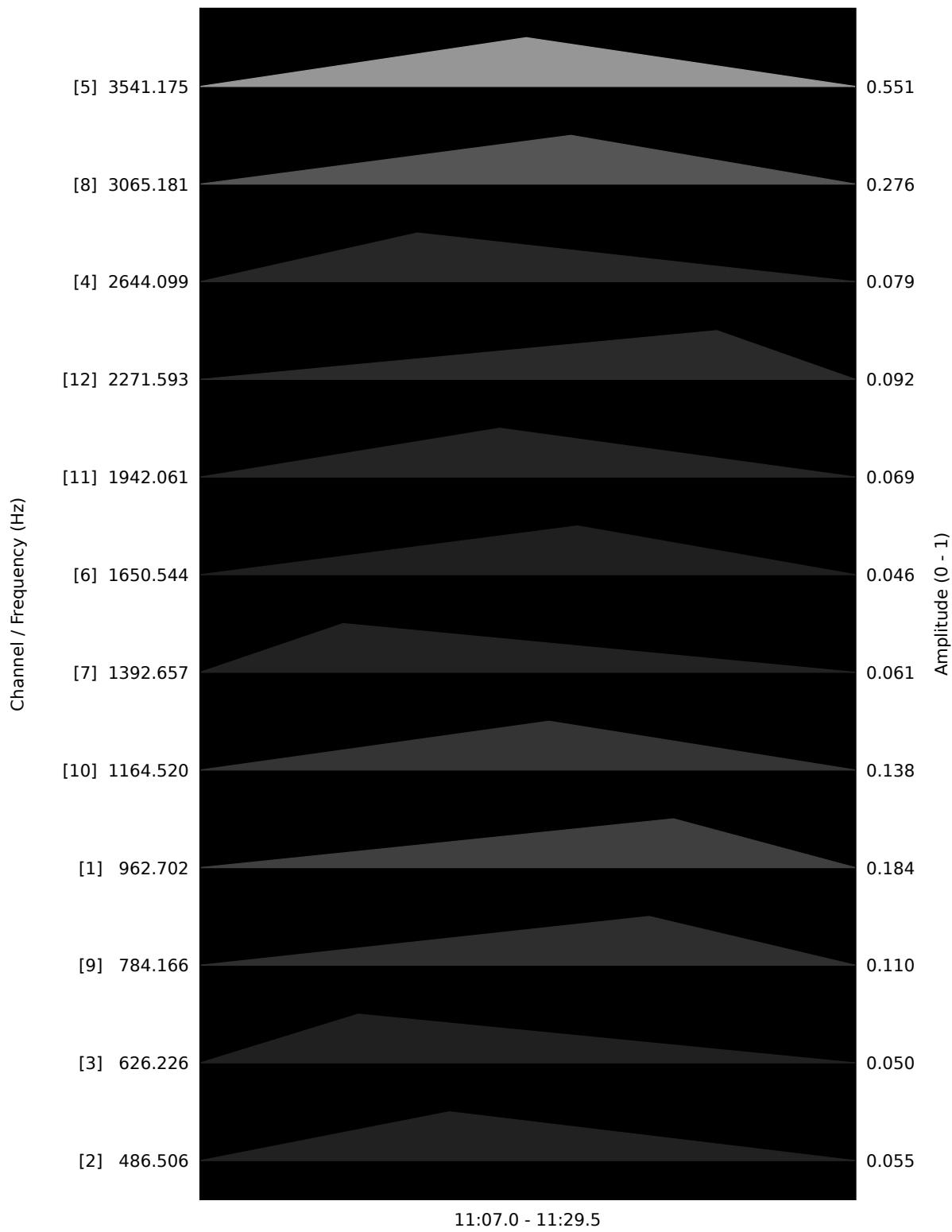
**S 28**



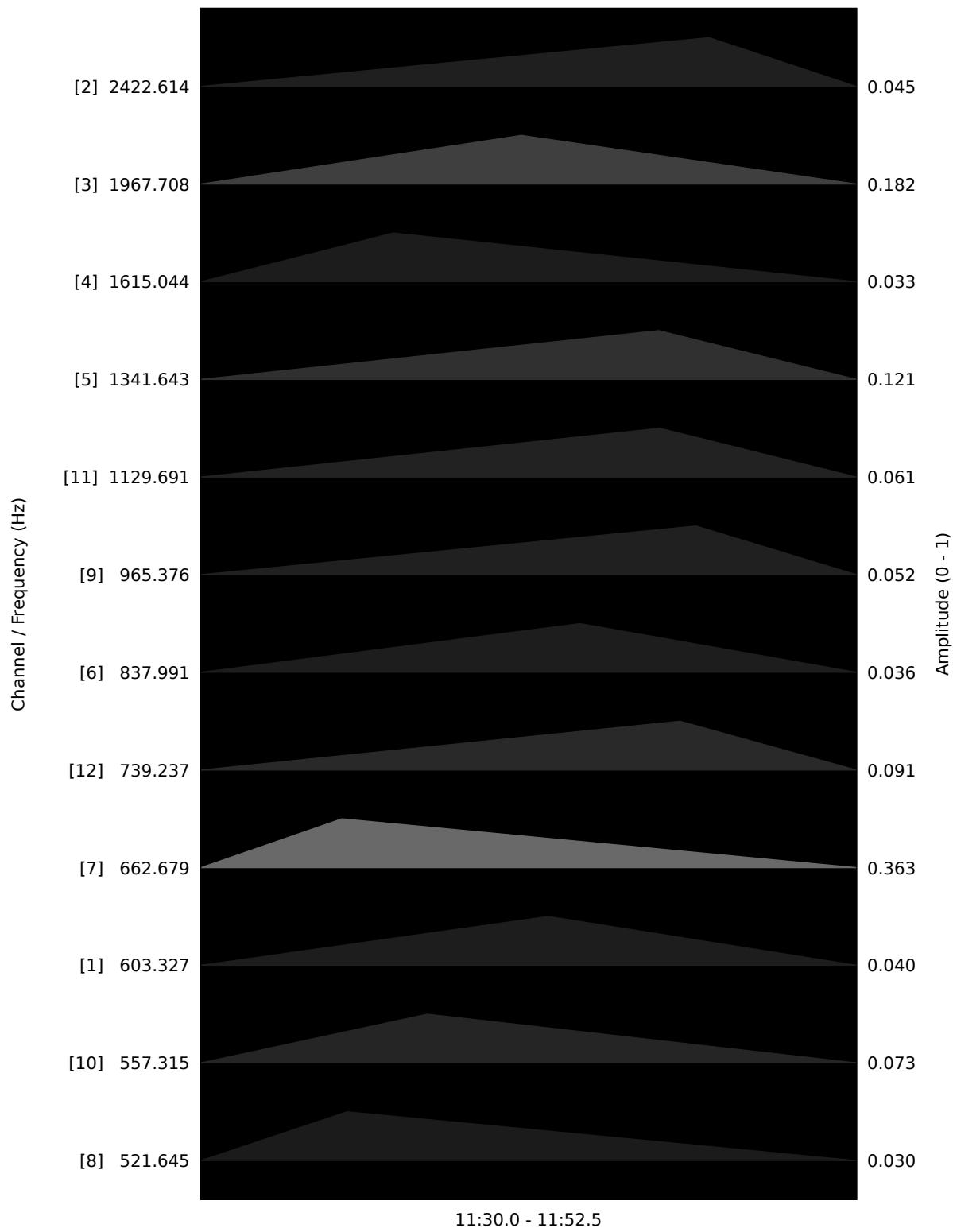
**S 29**



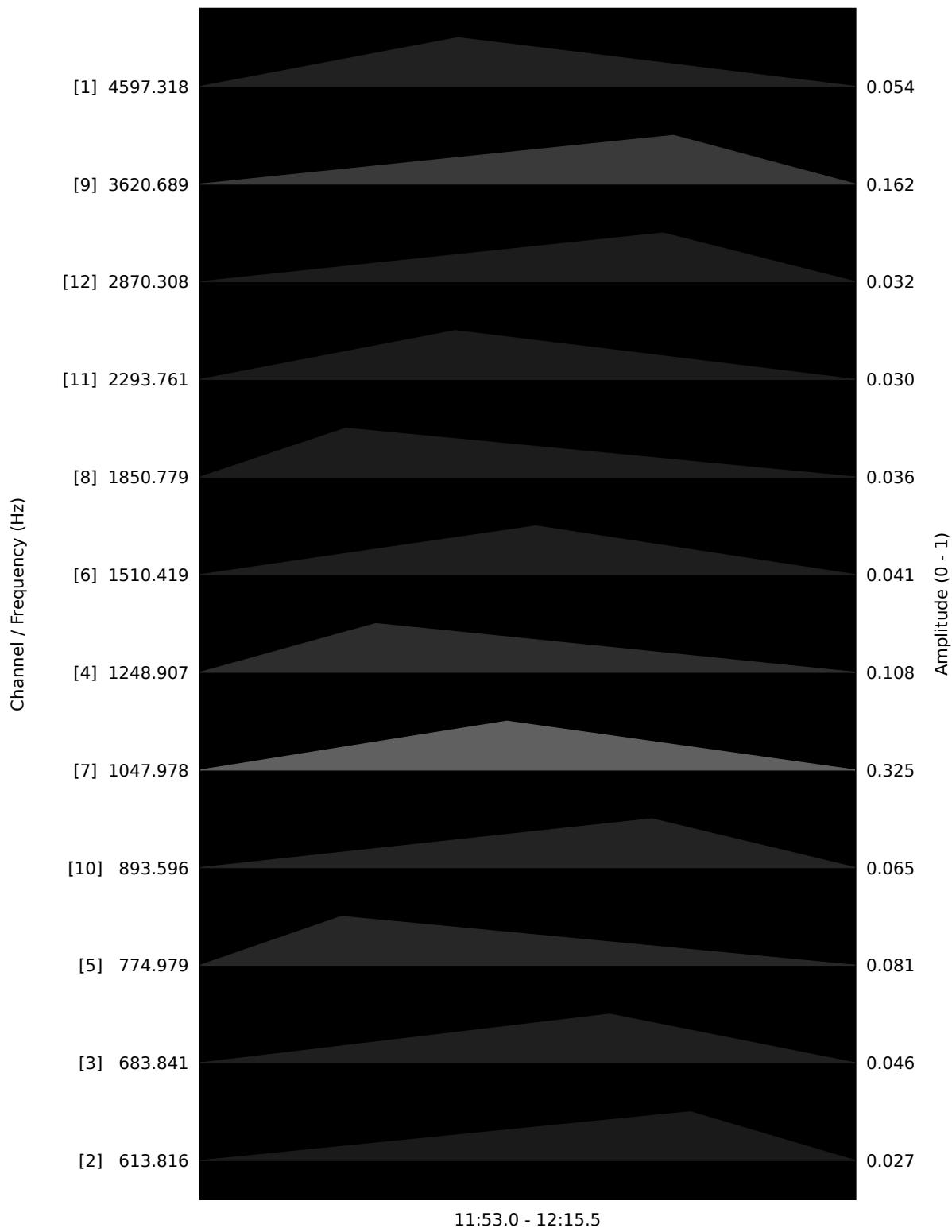
**S 30**



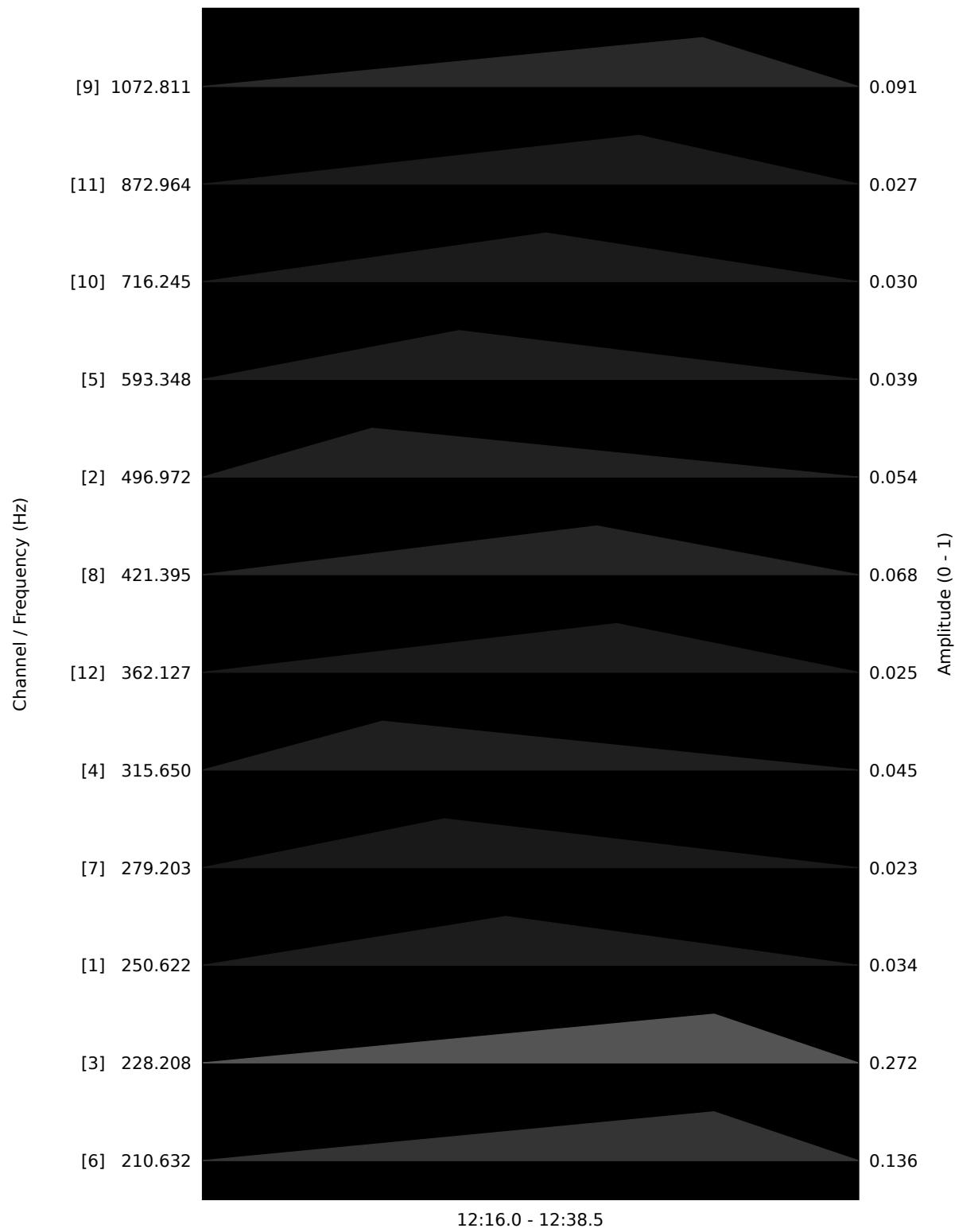
**S 31**



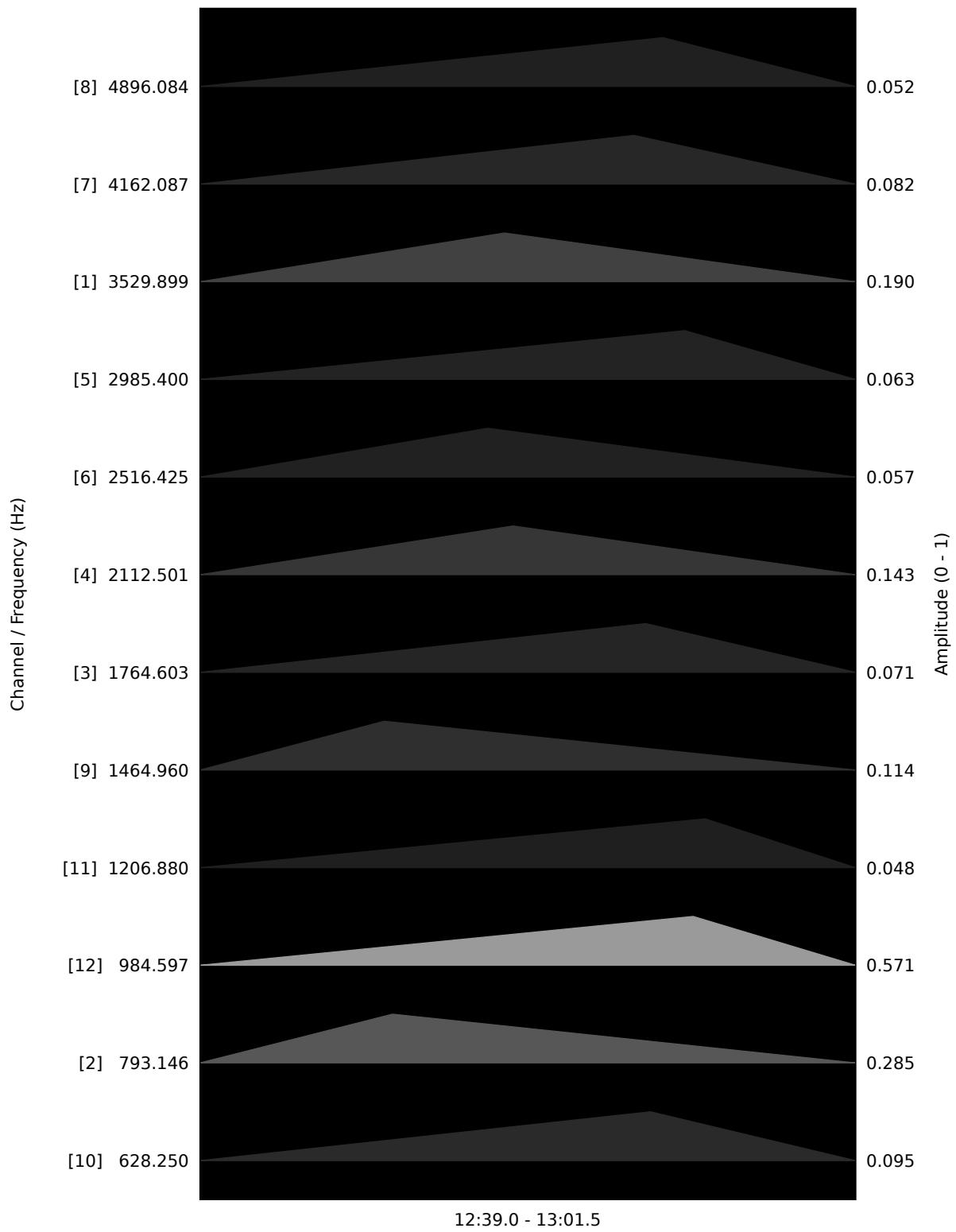
**S 32**



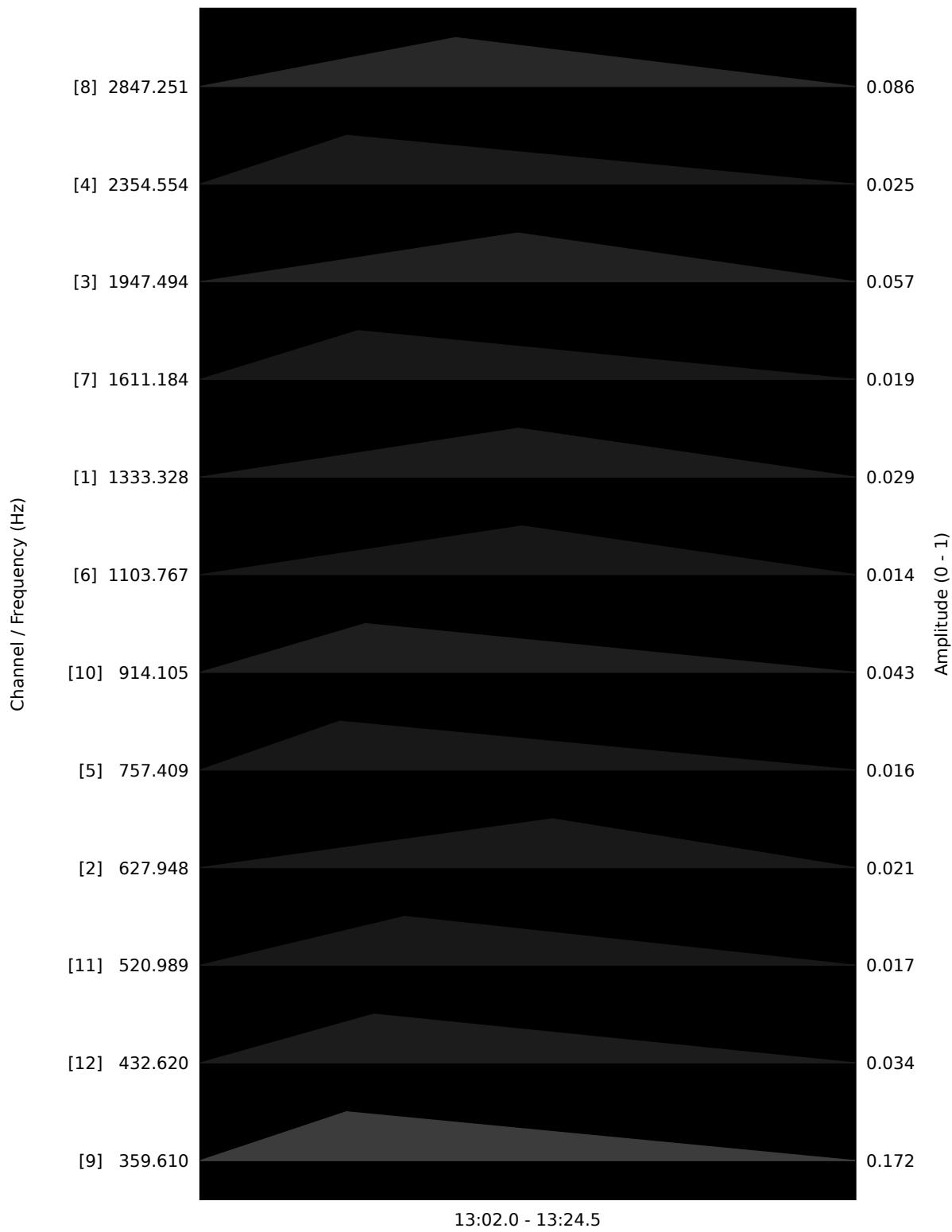
**S 33**



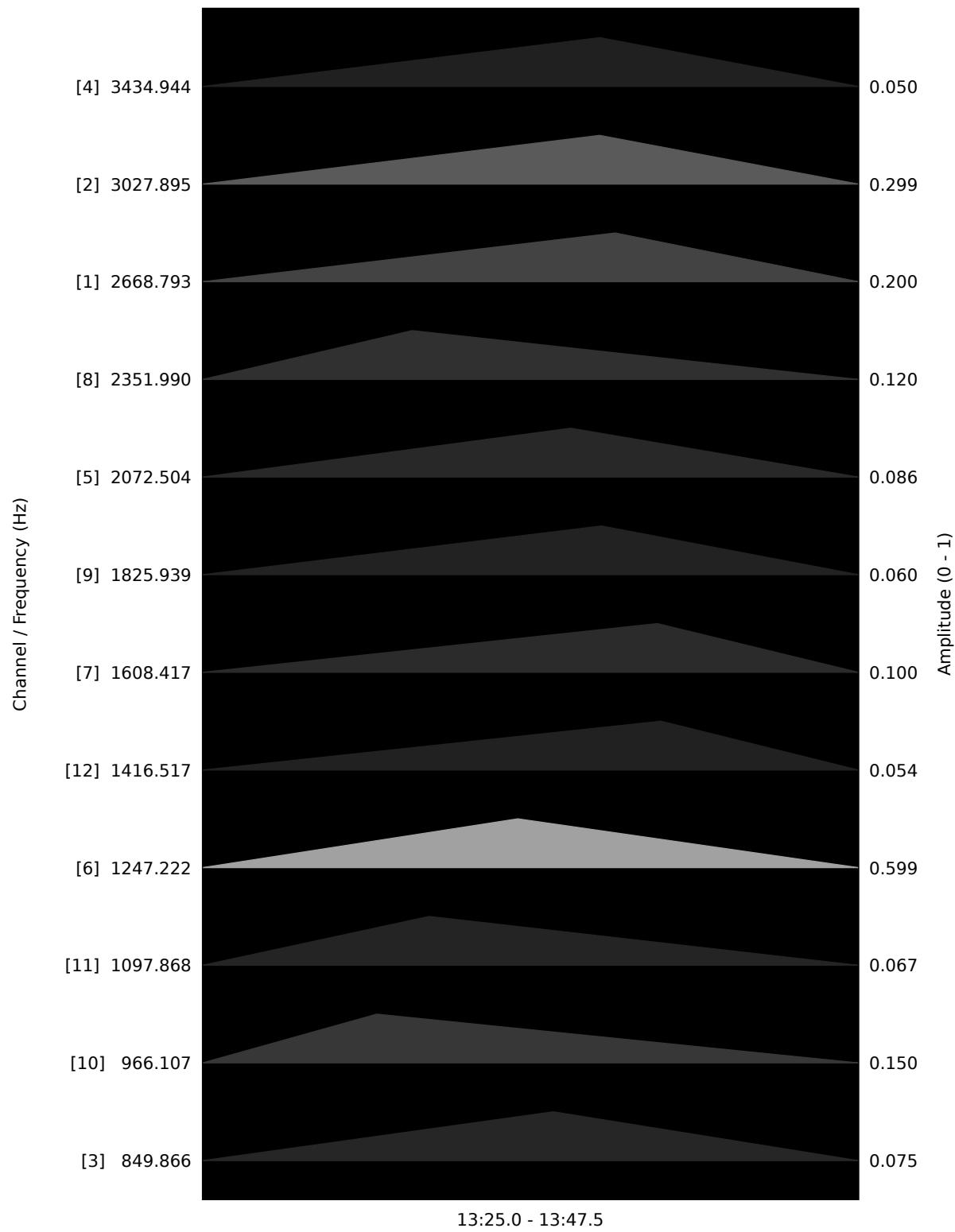
**S 34**



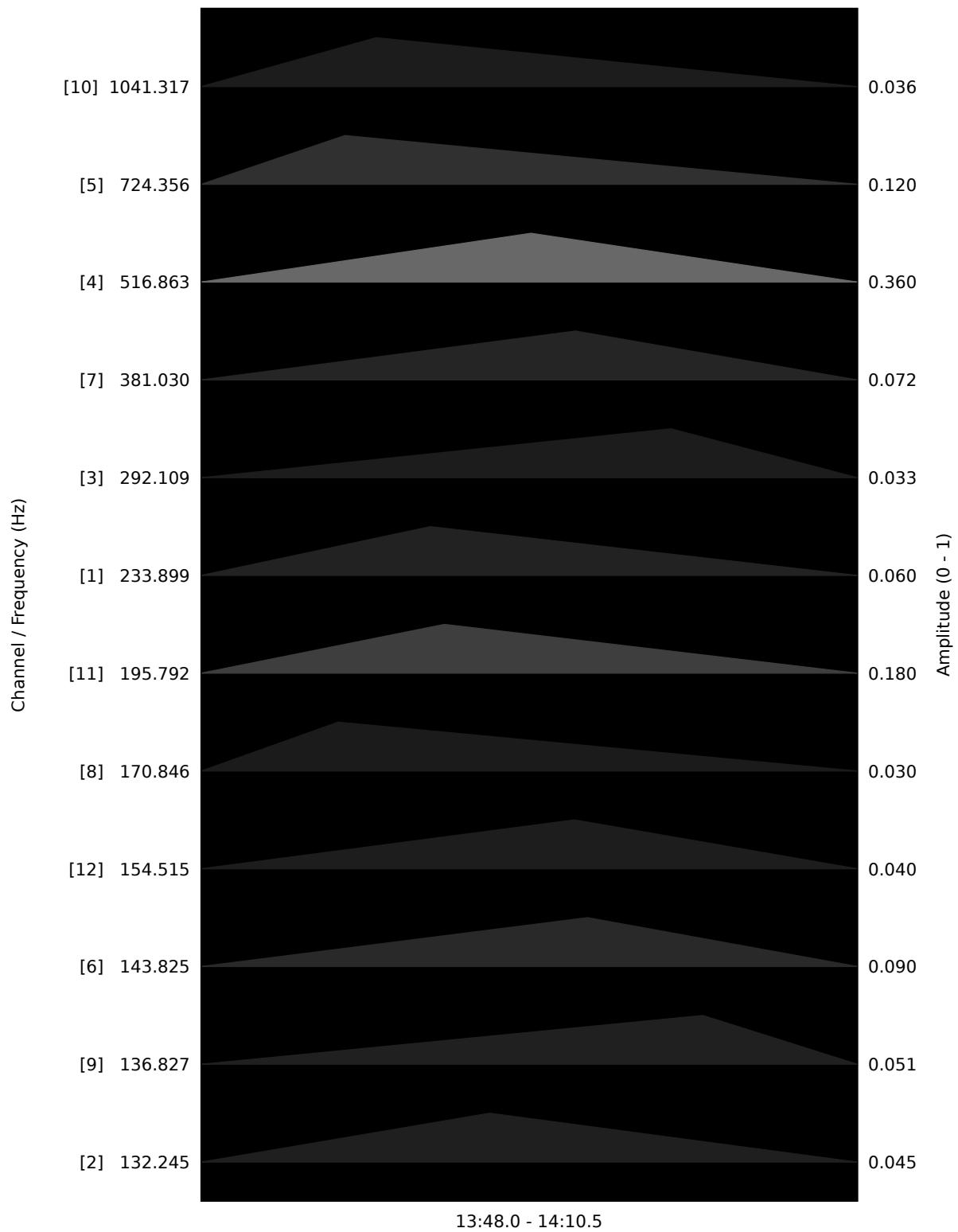
### **S 35**



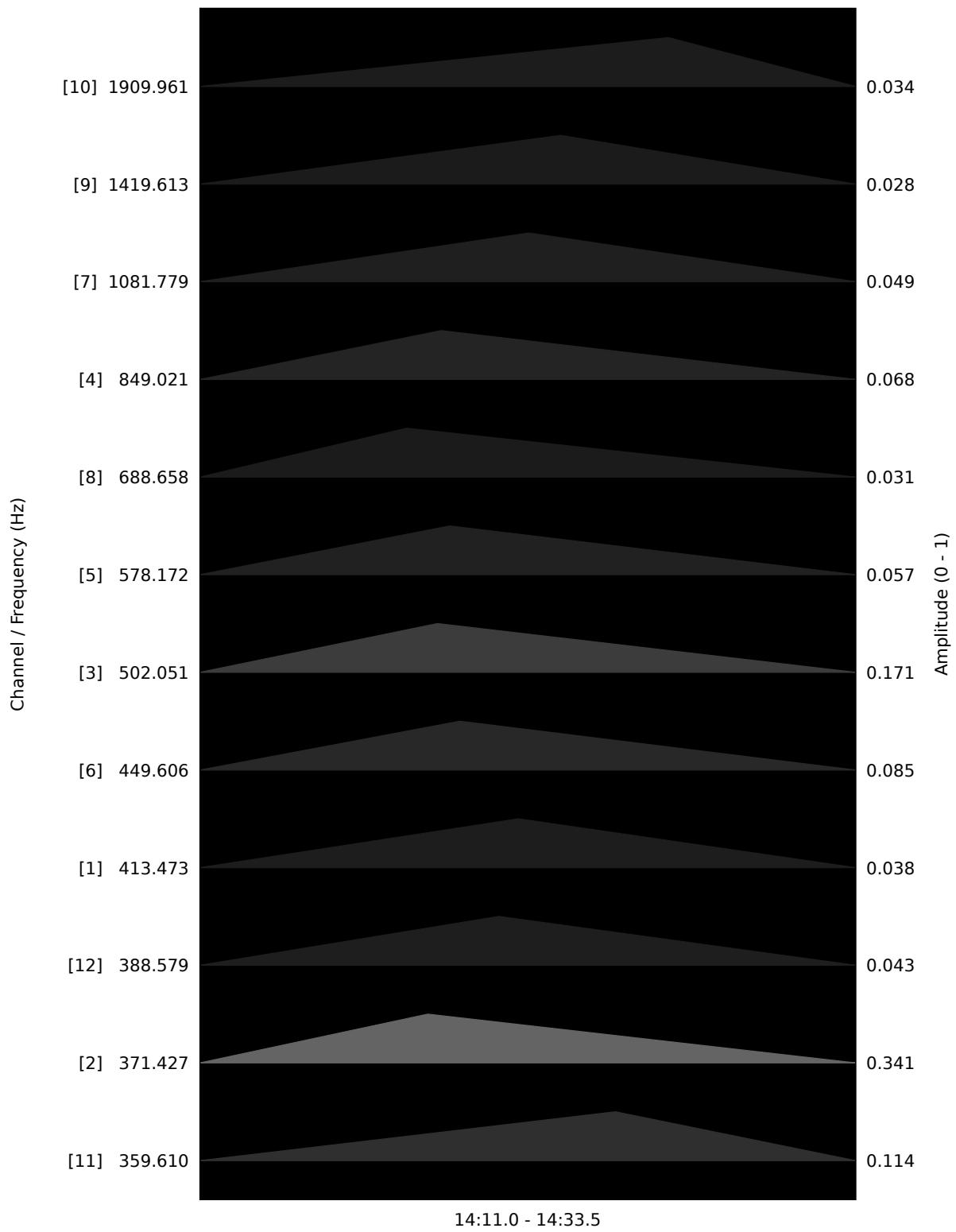
**S 36**



**S 37**



**S 38**



**S 39**

